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Innovative Trends: Cloud Computing

From Monoliths to Containerization

Alin ALECU

Outline

- Monoliths
- Service Oriented Architectures
- MicroServices
- Containerization
- Orchestration

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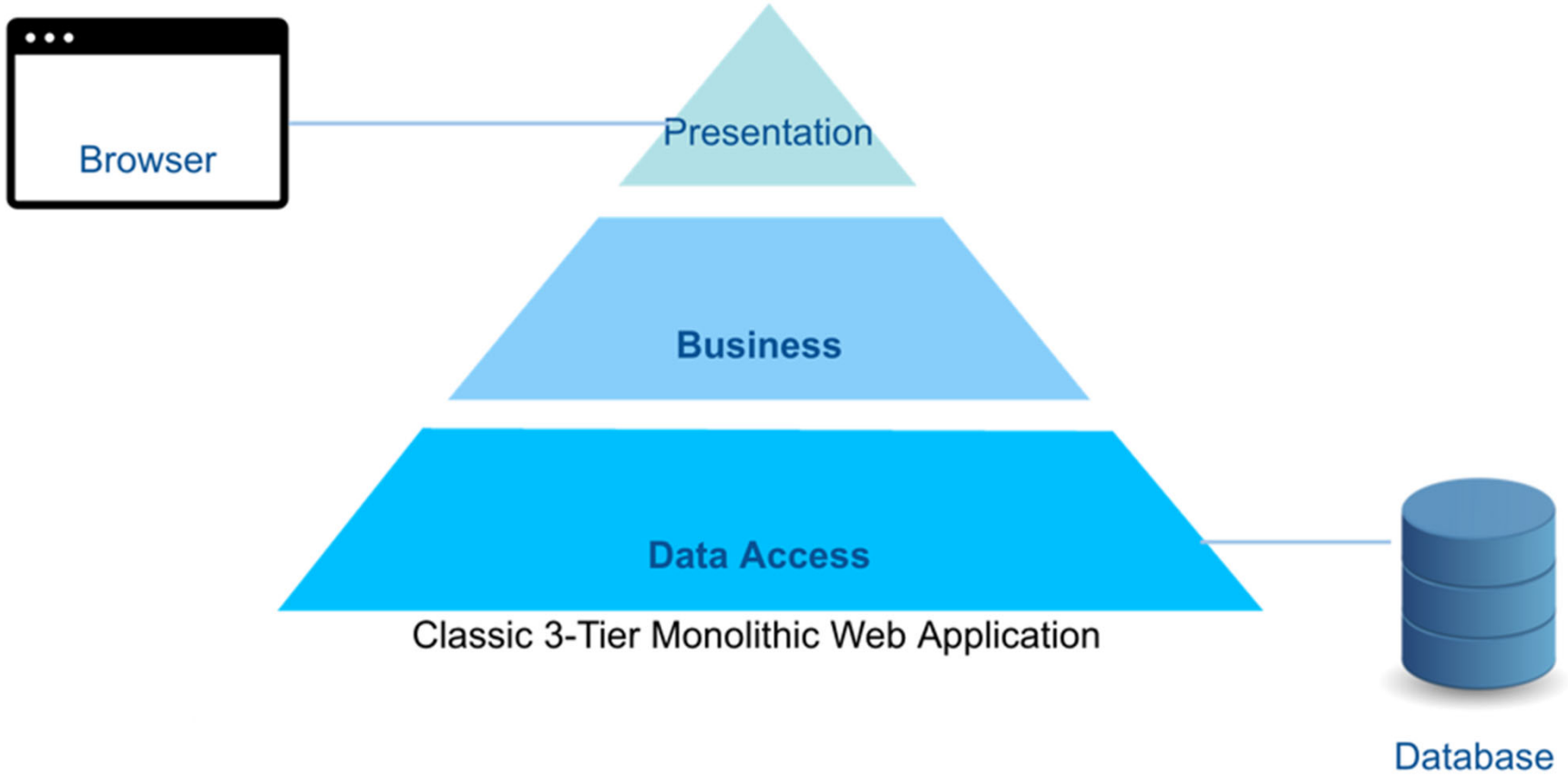
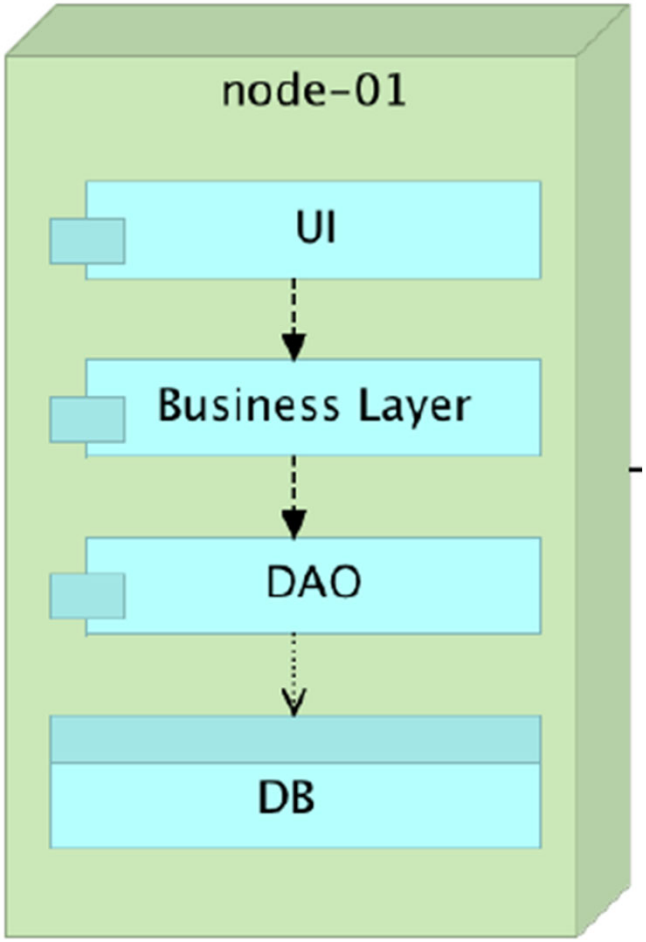
- **Monoliths**
- Service Oriented Architectures
- MicroServices
- Containerization
- Orchestration

Monolithic Applications

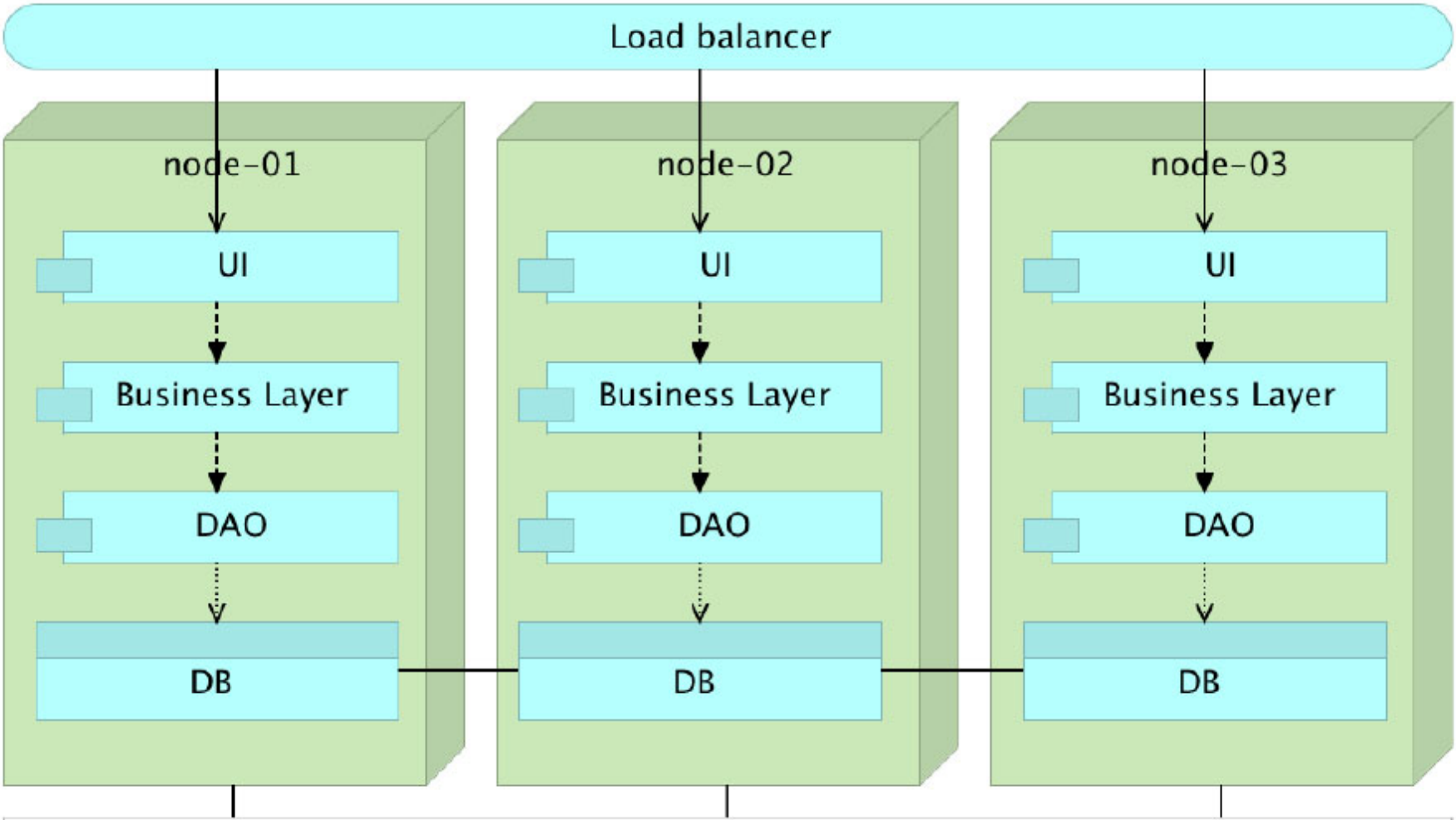


Monolithic Applications



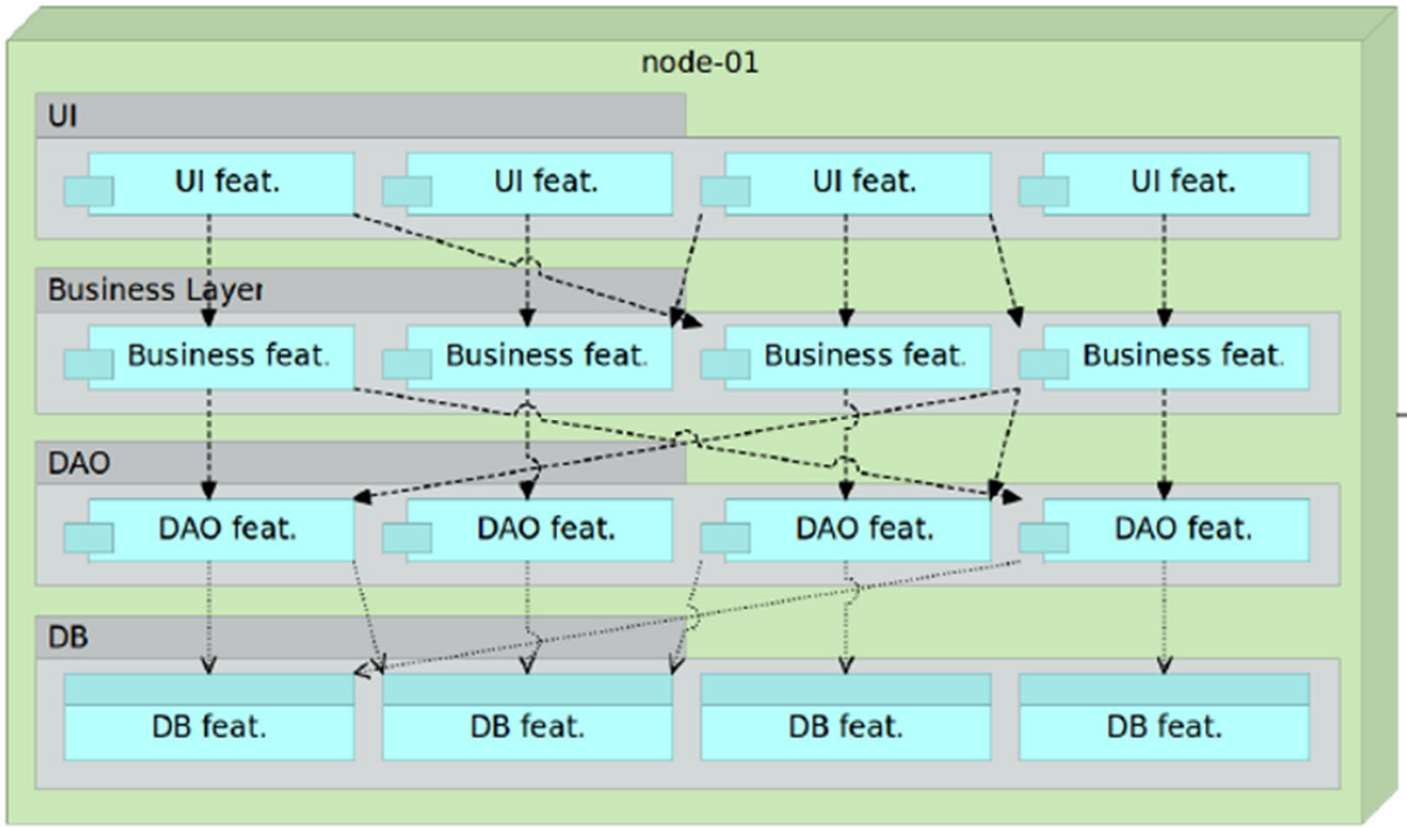
- When an application is relatively small, splitting it into horizontal layers is a good idea.
- It provides a separation that makes development faster and easier as well as well as a separation based on the type of task the code should do

Scaling Monolithic Applications



Scaling monolithic applications is very resource inefficient since everything needs to be duplicated on multiple nodes. There is no option to detect bottlenecks and scale or separate them from the rest of the application.

Monolithic Applications with increased number of features



- When an application becomes bigger and the number of features increases, initial design based on horizontal layers becomes less efficient.
- Tight coupling between separate layers, longer paths for potentially simple solutions, increased complexity

Outline

- Monoliths
- **Service Oriented Architectures**
- MicroServices
- Containerization
- Orchestration

Service-Oriented Architectures (SOA)

- Lookup for the tomato sellers

  Yellow Pages: contain companies that are selling tomatoes, their location, and contact information.

- Find the service offered according to my needs

  Where, when and how can I buy tomatoes?

- Buy the tomatoes

  Do the transaction

- Lookup for the Service Provider

  Registry: contain providers that are selling services, their location, and contact information.

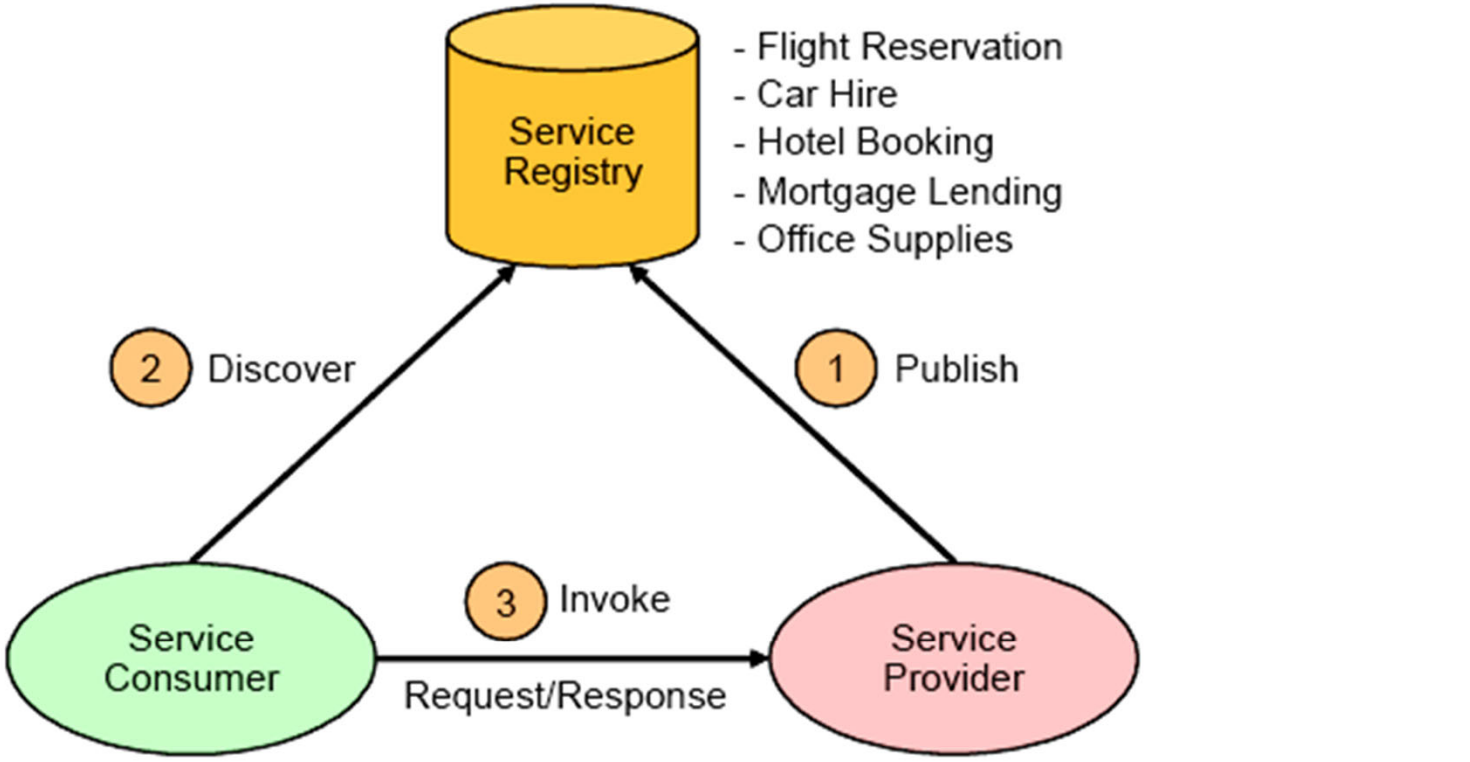
- Find the service offered according to my needs

  Where, when and how can I get the service?

- Access the service

  do the transaction

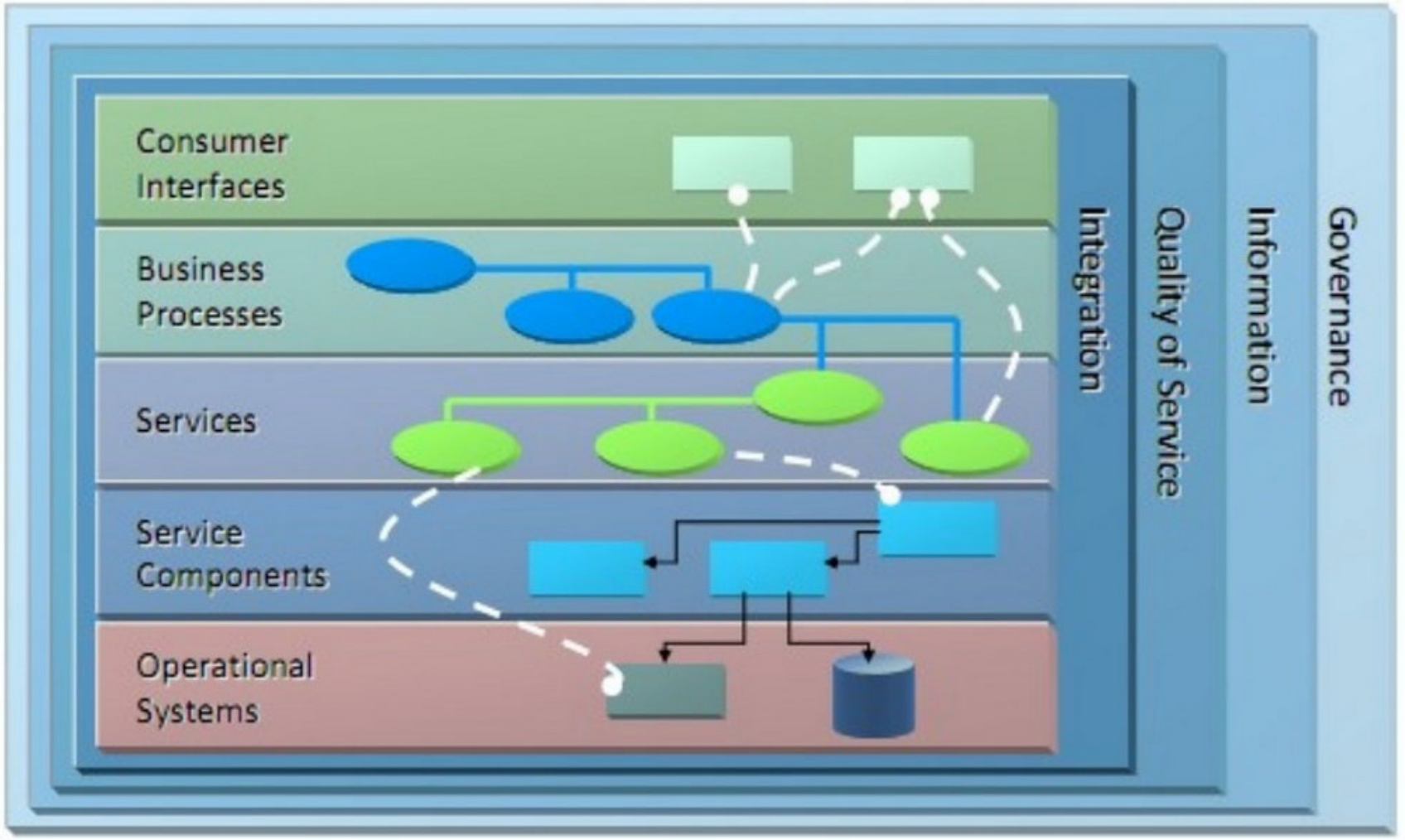
Service-Oriented Architectures (SOA): Components and Operations



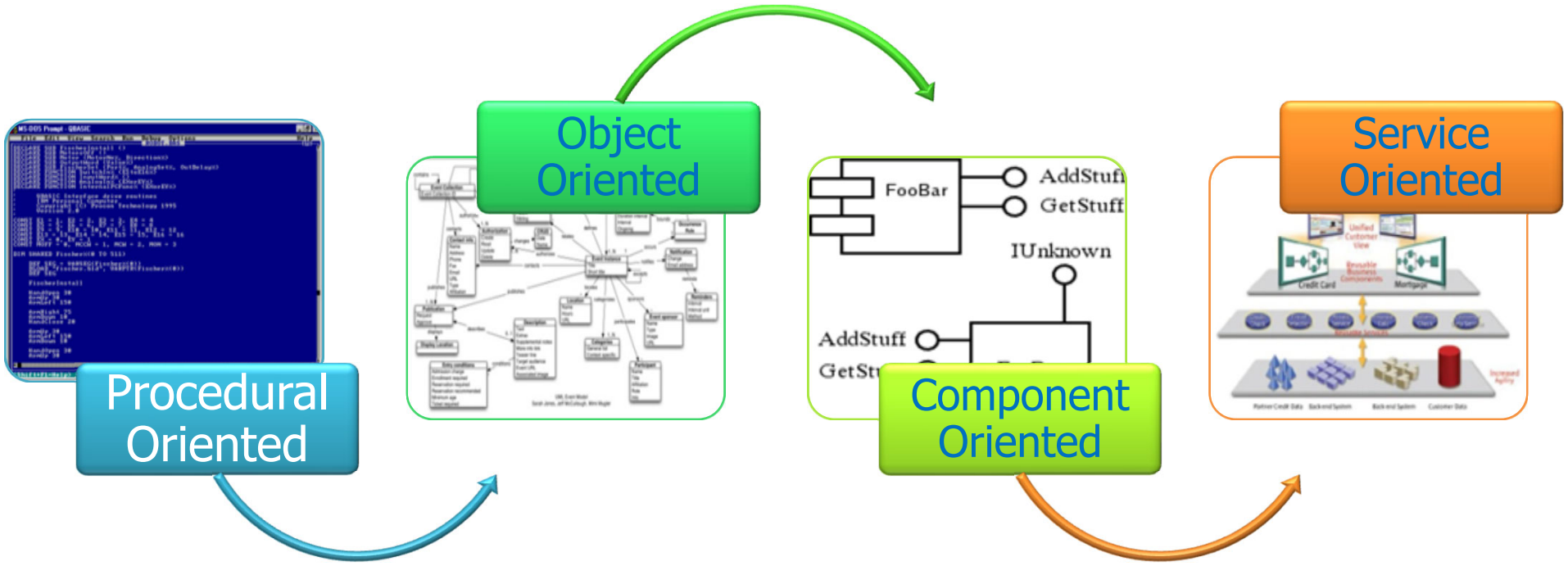
Application-A
- Travel Agent
- Retail Bank
- Publishing House

Application-B
- Airline/Car Rental/Hotel Chain
- Mortgage Specialist/Investment Banks
- Office Supplies Company

Open Group SOA Reference Architecture (SOA RA)



Historically, how did we get to SOA?



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- Monoliths
- Service Oriented Architectures
- **MicroServices**
- Containerization
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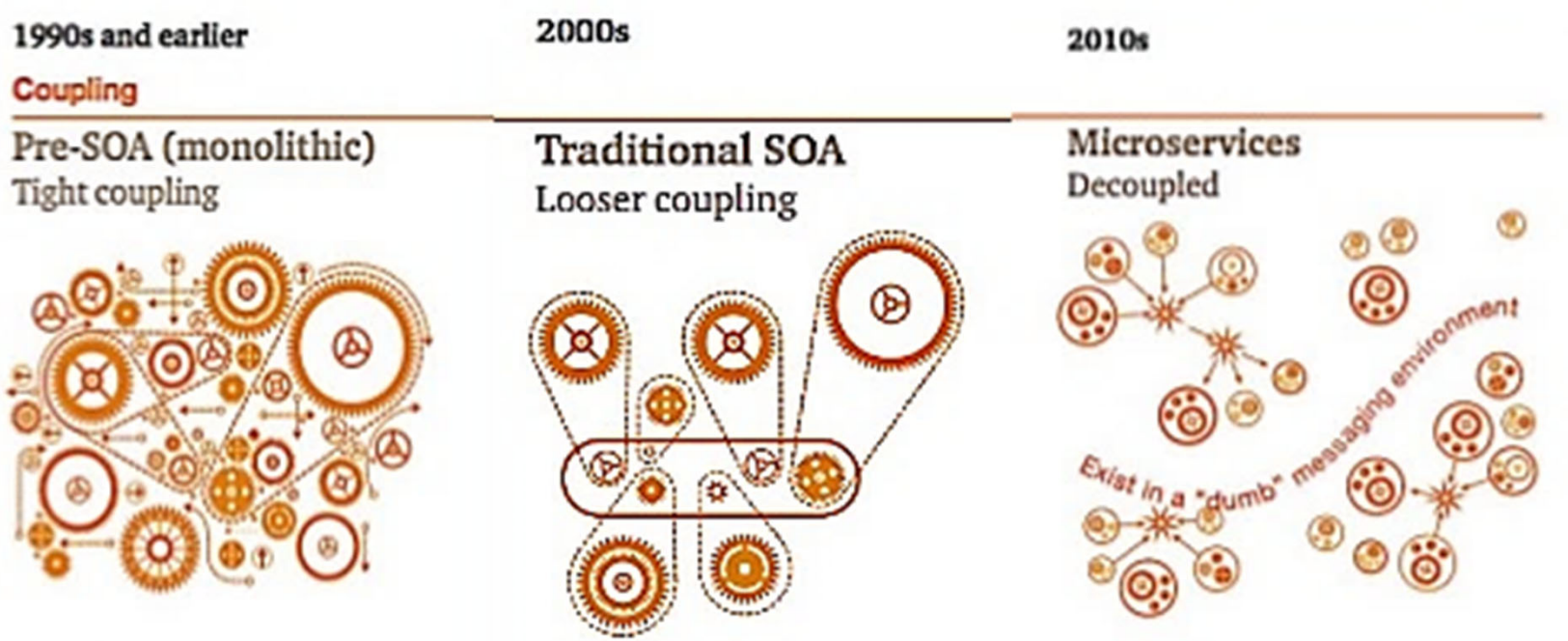
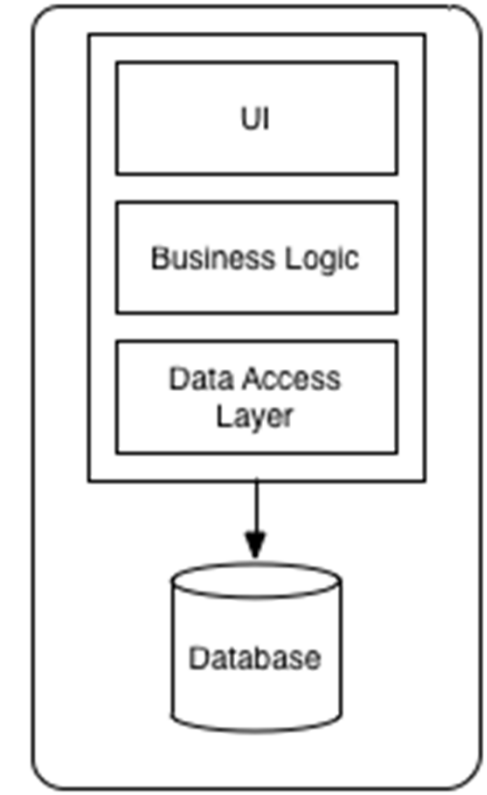
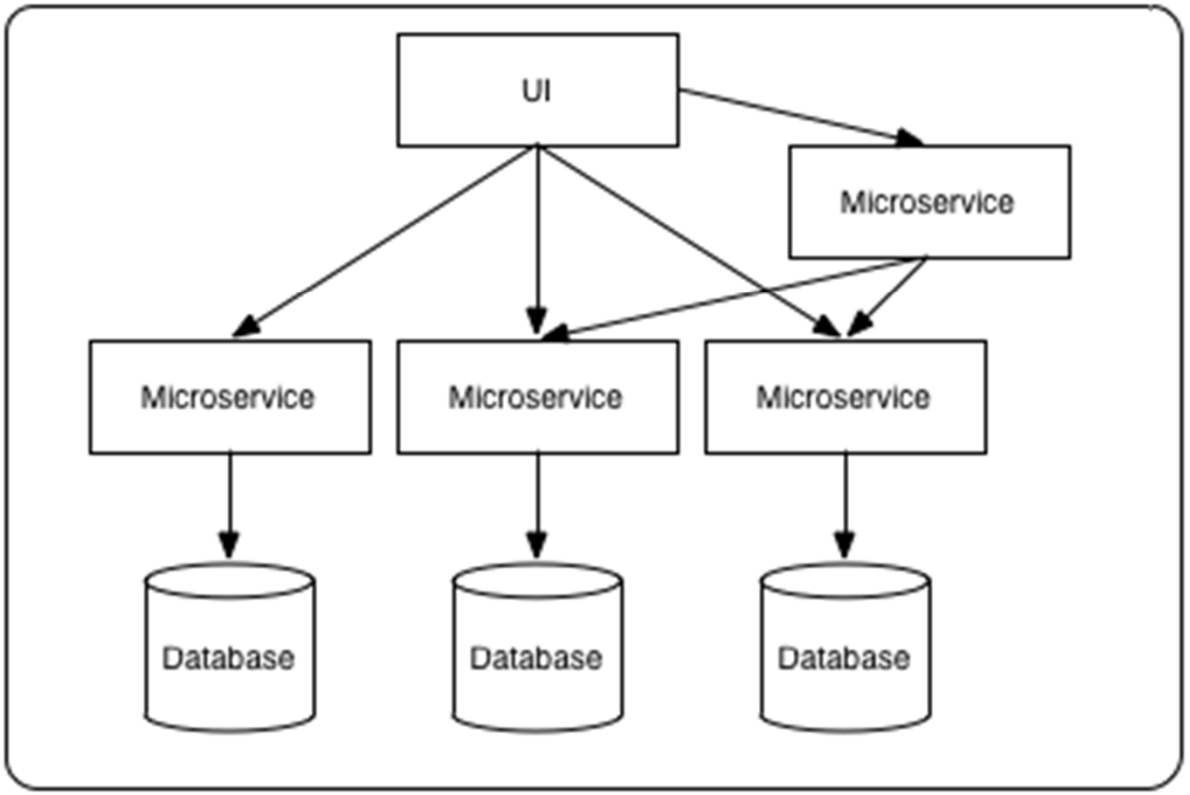
From Monolith to SOA and on to Microservices



Monolith vs Microservices

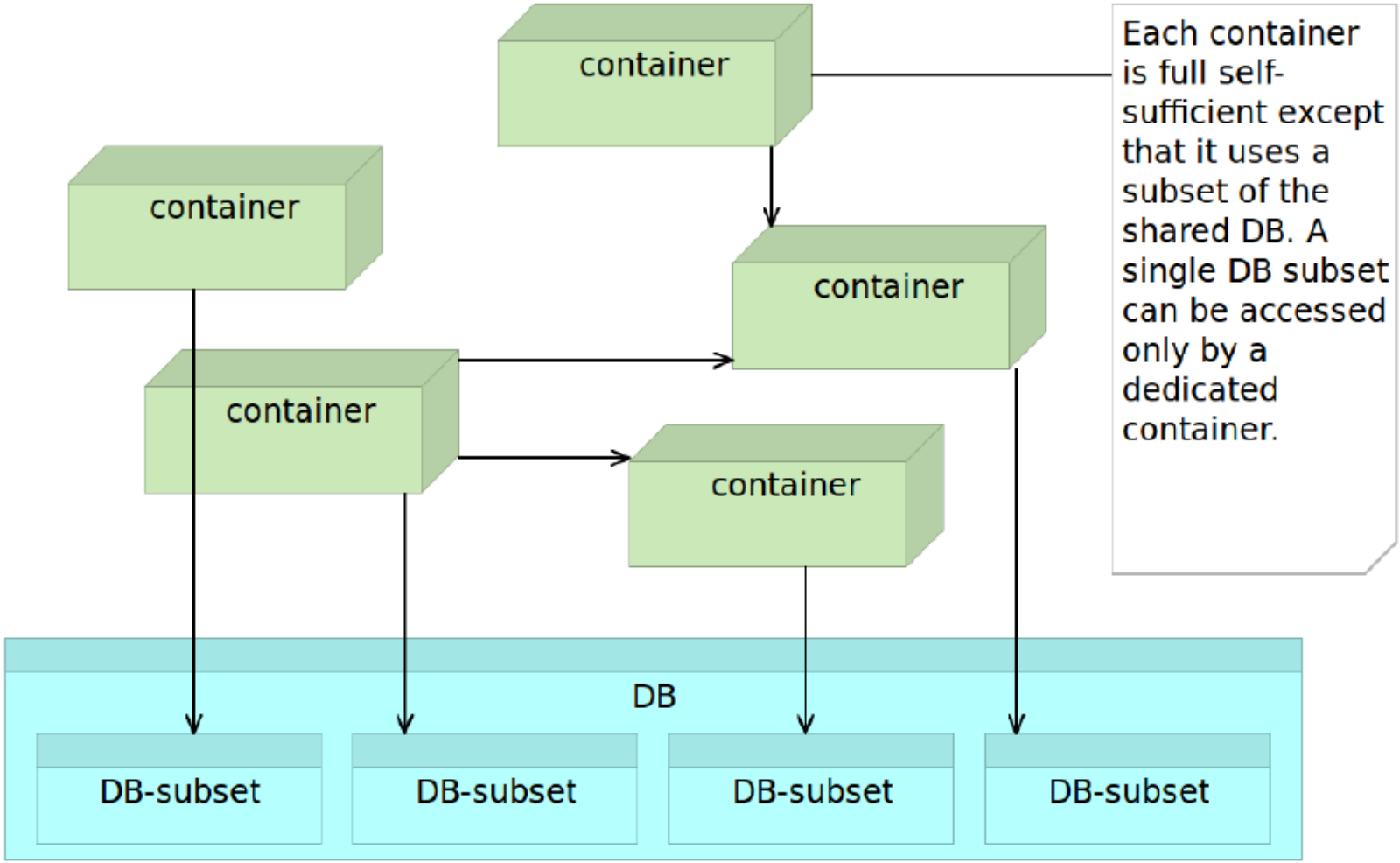


Monolithic Architecture



Microservices Architecture

Example: microservices accessing the shared database



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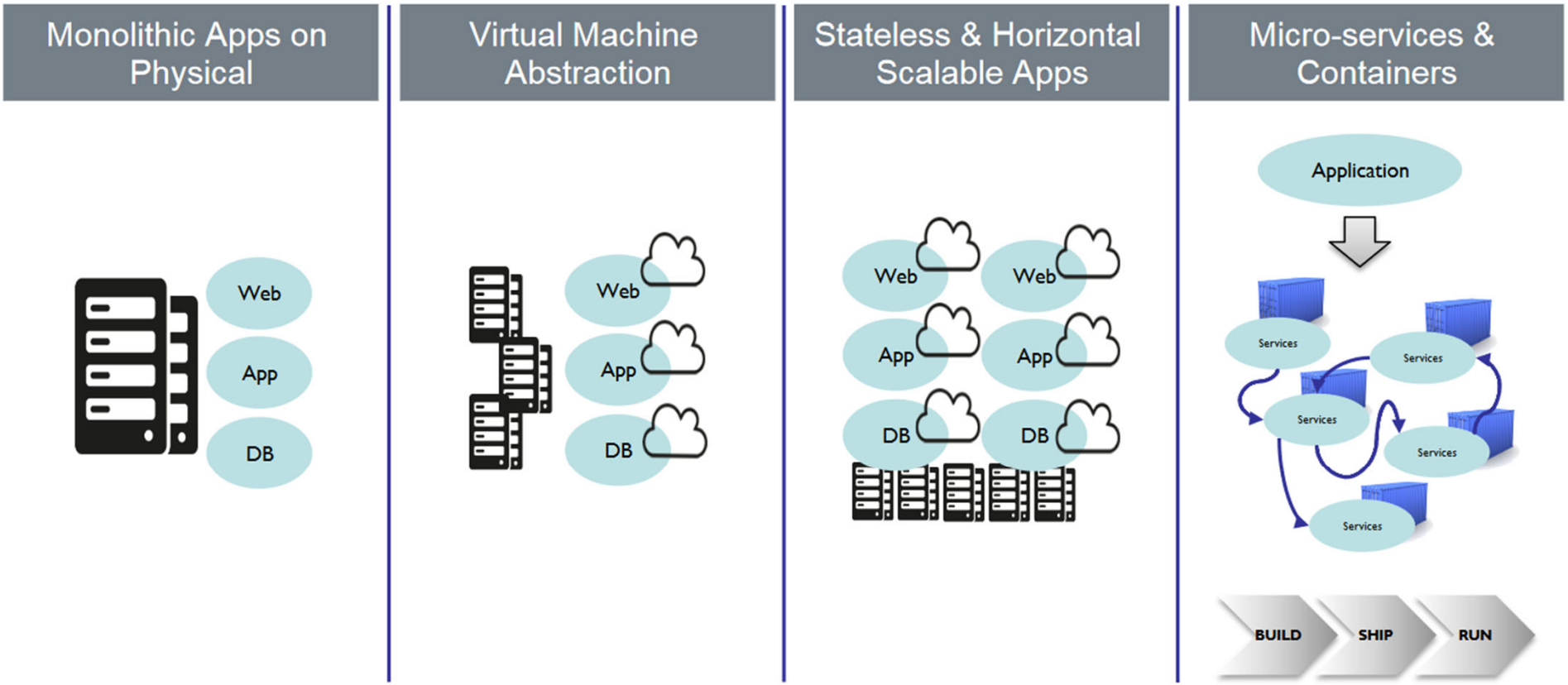
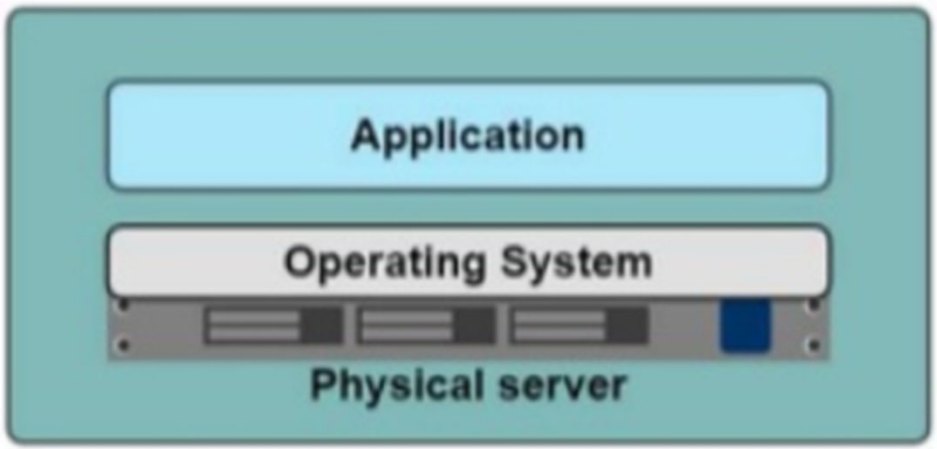
Application Deployment History



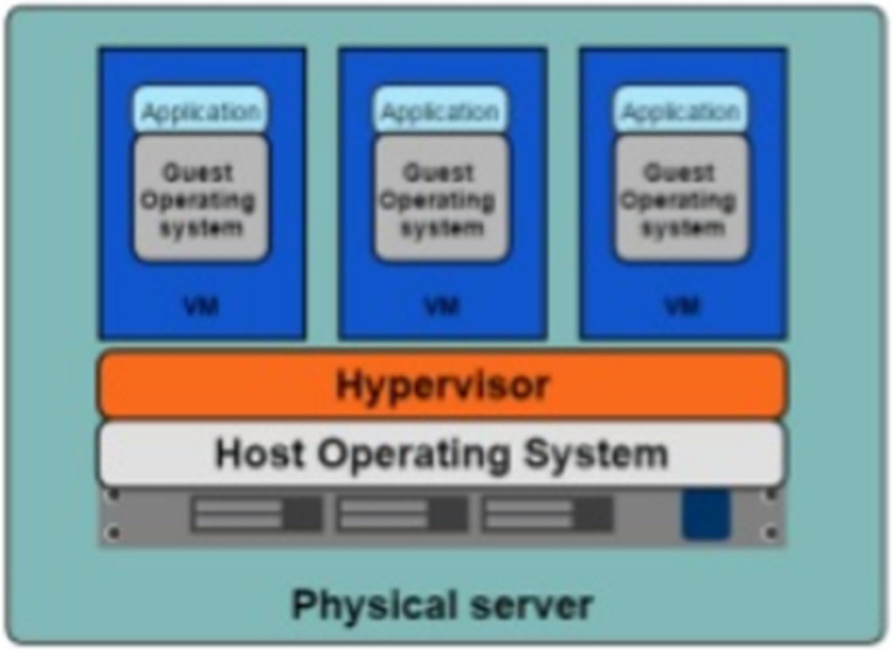
One monolithic application on one physical server



Application deployment limitations:

- Slow deployment times
- Huge costs
- Wasted resources
- Difficult to scale
- Difficult to migrate
- Vendor lock-in

Hypervisor-based Virtualization



- One physical server can contain multiple applications
- Each application runs in a virtual machine (VM)

Hypervisor-based Virtualization

Benefits:

- Better resource pooling
  - One physical machine divided into multiple virtual machines
- Easier to scale
  - VMs in the cloud
  - Rapid elasticity
  - Pay as you go

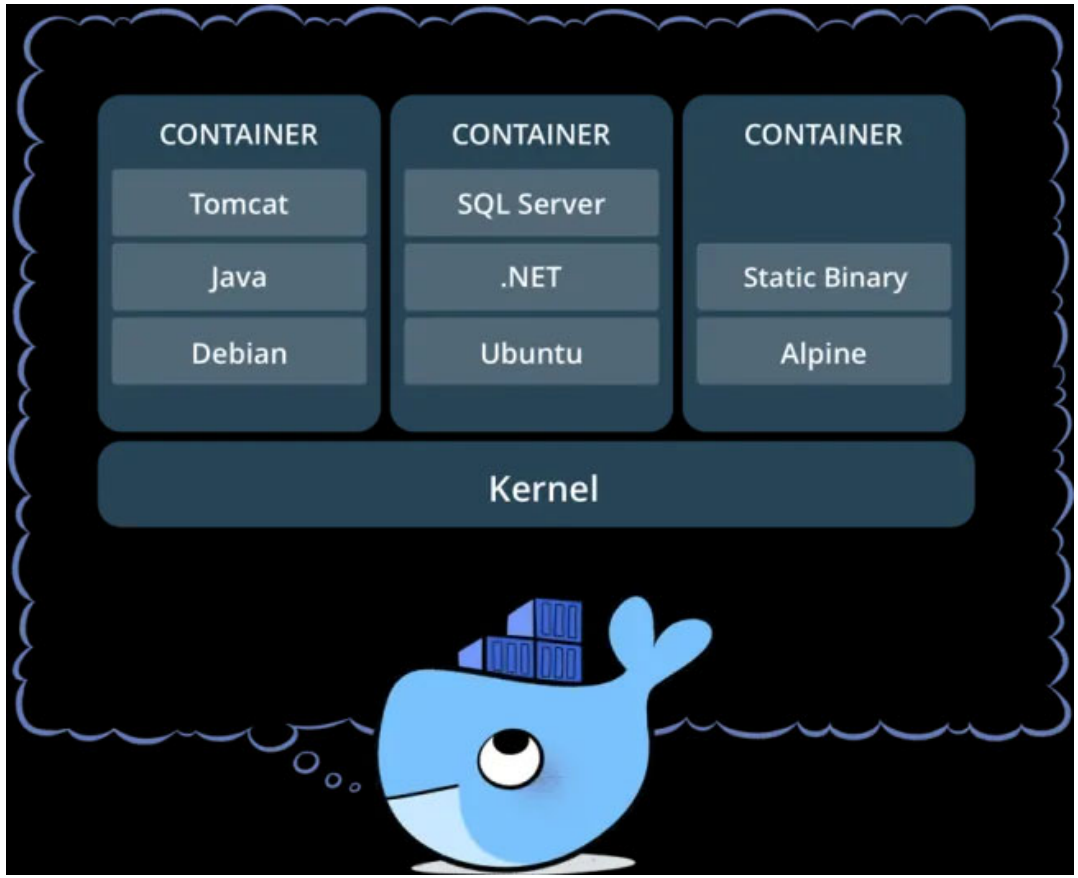
Hypervisor-based Virtualization

Limitations:


- Each VM still requires
  - CPU allocation
  - Storage
  - RAM
  - An entire guest operating system
- The more VMs you run, the more resources you need
- Guest OS means wasted resources
- Application portability not guaranteed

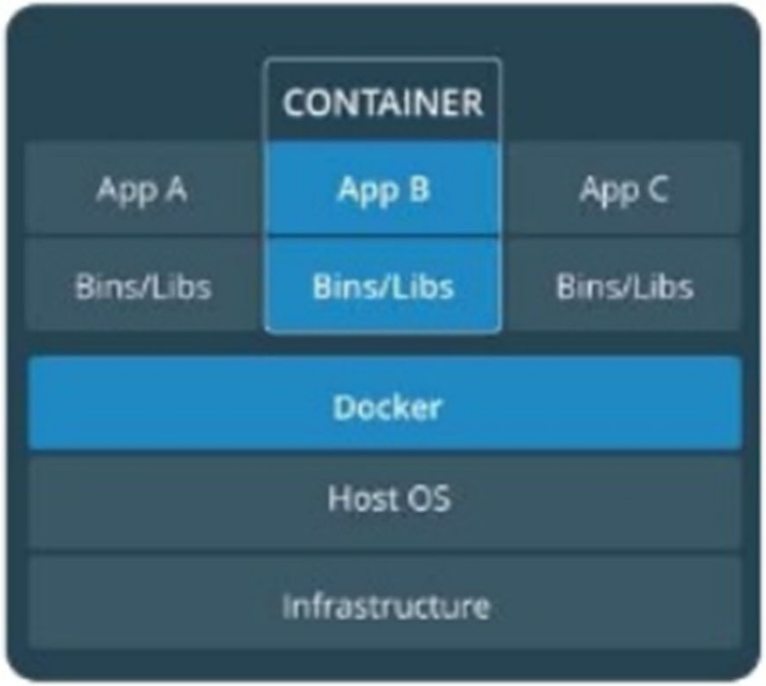
Containerization

What is a Container?

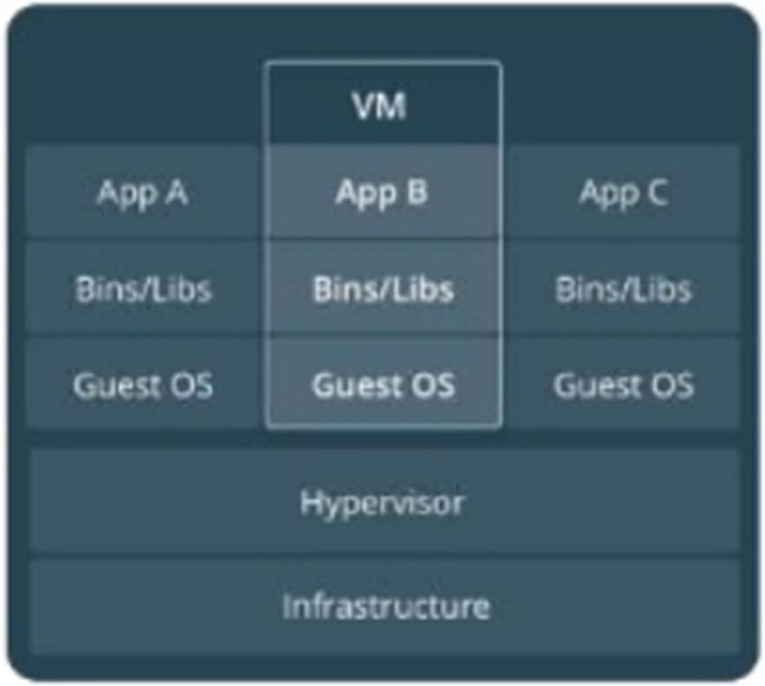


- Standardized packaging for software and dependencies
- Isolate apps from each other
- Share the same OS kernel
- Virtualization of applications instead of hardware
- Runs on top of the core OS (Linux and Windows Server)
- Doesn't require dedicated CPU, Mem, Network (managed by core OS)

Comparing Containers vs VMs

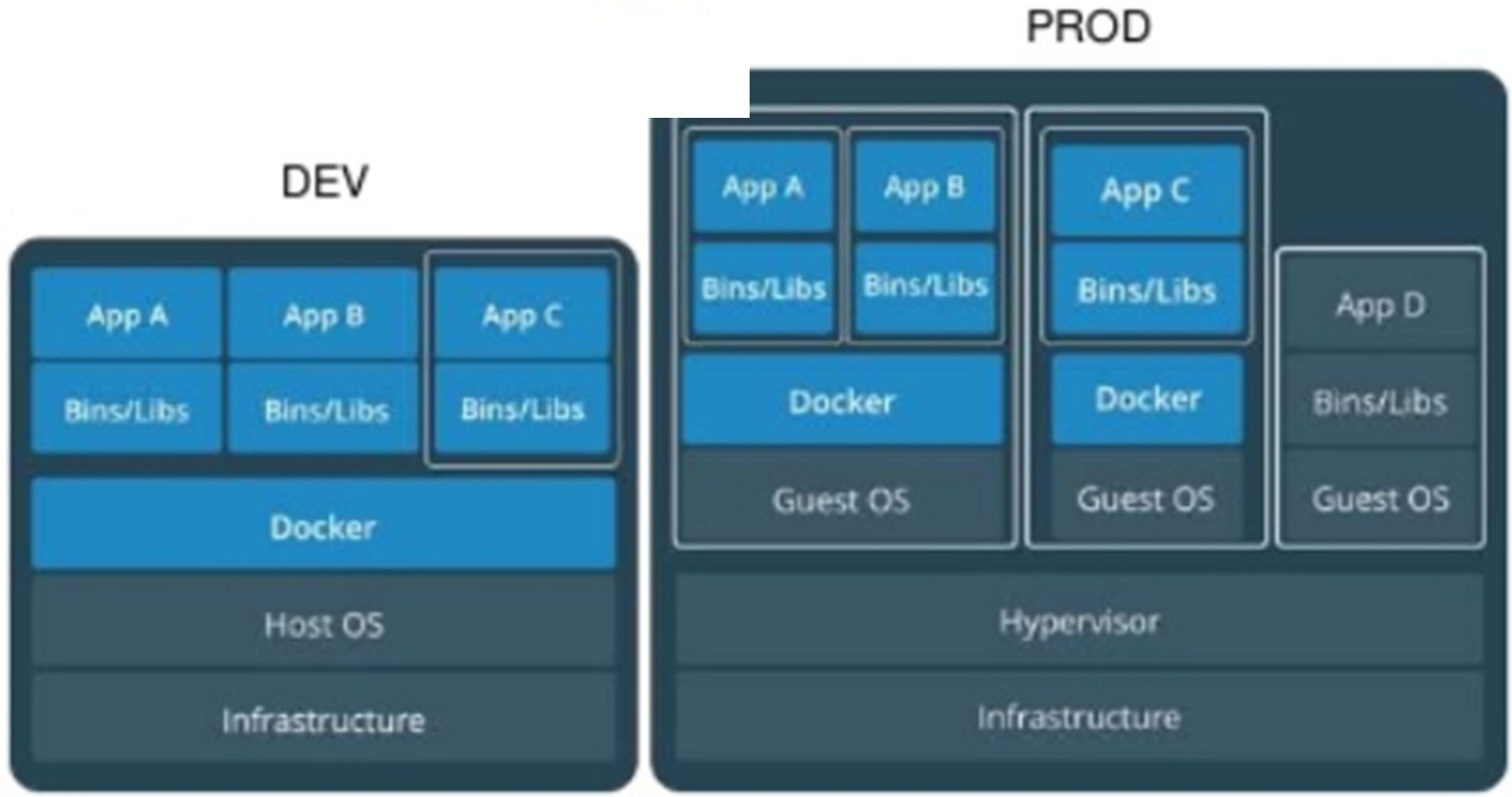


Containers are an app level construct



VMs are an infrastructure level construct to turn one machine into many servers

Containers and VMs together



Containers and VMs together provide a tremendous amount of flexibility for IT to optimally deploy and manage apps.

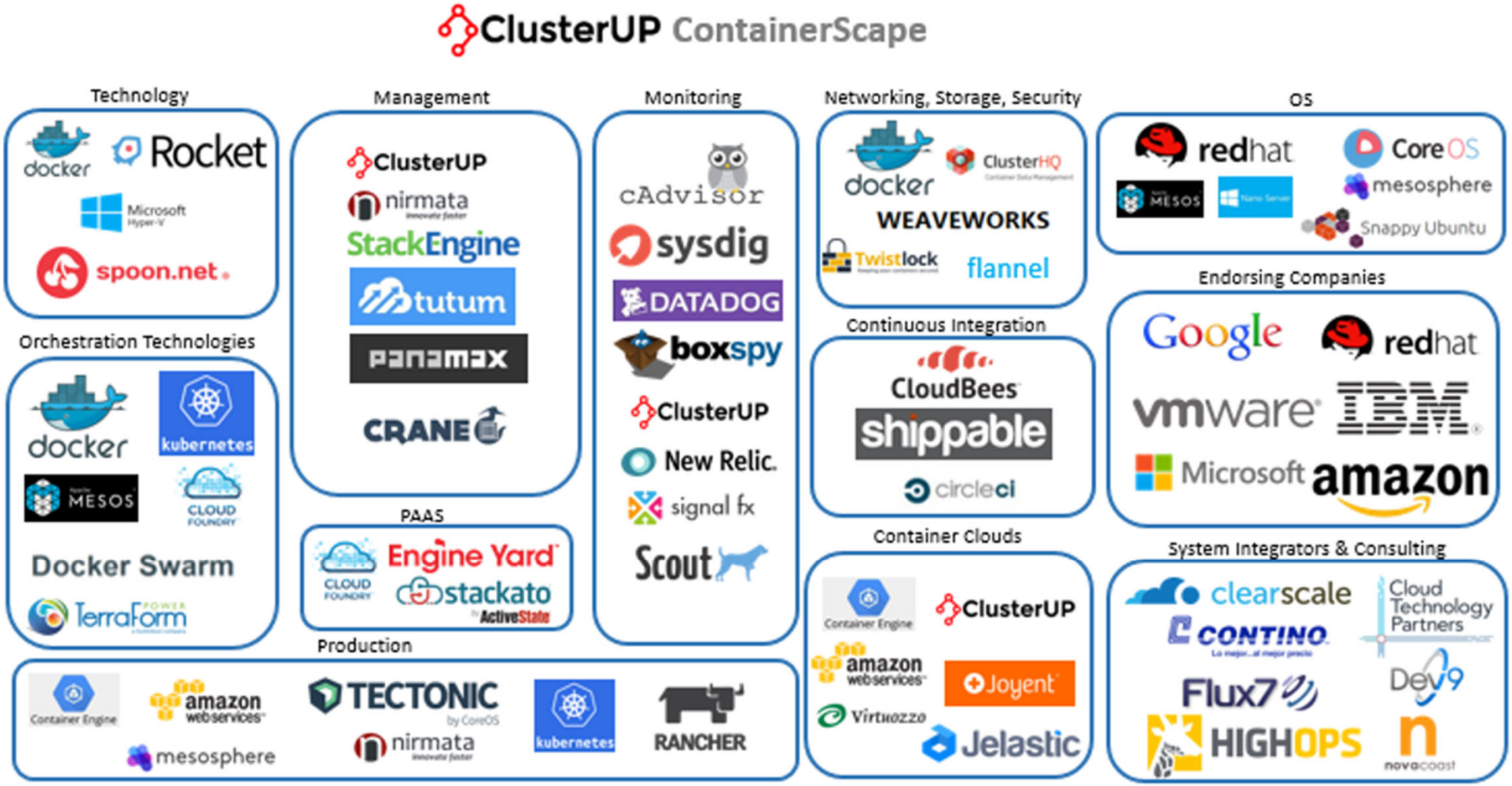
Containers vs VMs vs Bare-metal Servers

	Container	Virtual Machine	Bare-Metal x86 Server
Underlying Platform	OS on Virtual Machine or Bare-Metal x86 Server	Hypervisor on Bare-Metal x86 Server	N/A
Performance: Speed and Consistency	Average	Average	Fastest
Provisioning Time	Seconds	Minutes	Hours
Tenant Isolation Enforcement	OS Kernel	Hypervisor	Physical
Ideal Application Types	Mode 2	Mode 1 or Mode 2	Mode 1 or Mode 2
Configuration and Reconfiguration Flexibility	Highest	Medium	Lowest
Host Consolidation Density	Maximum	Average	None
Application Portability	Application Packaging/ Manifest*	VM Image, VM Migration Tools	Backup and Restore, ISO Images
Granularity	Extremely Small	Average	Largest

*While application portability is somewhat easier in container environments that are leveraging a container management and orchestration solution, portability should not assumed to be universal — differences in the underlying host OS below the containers could still present some interoperability challenges.

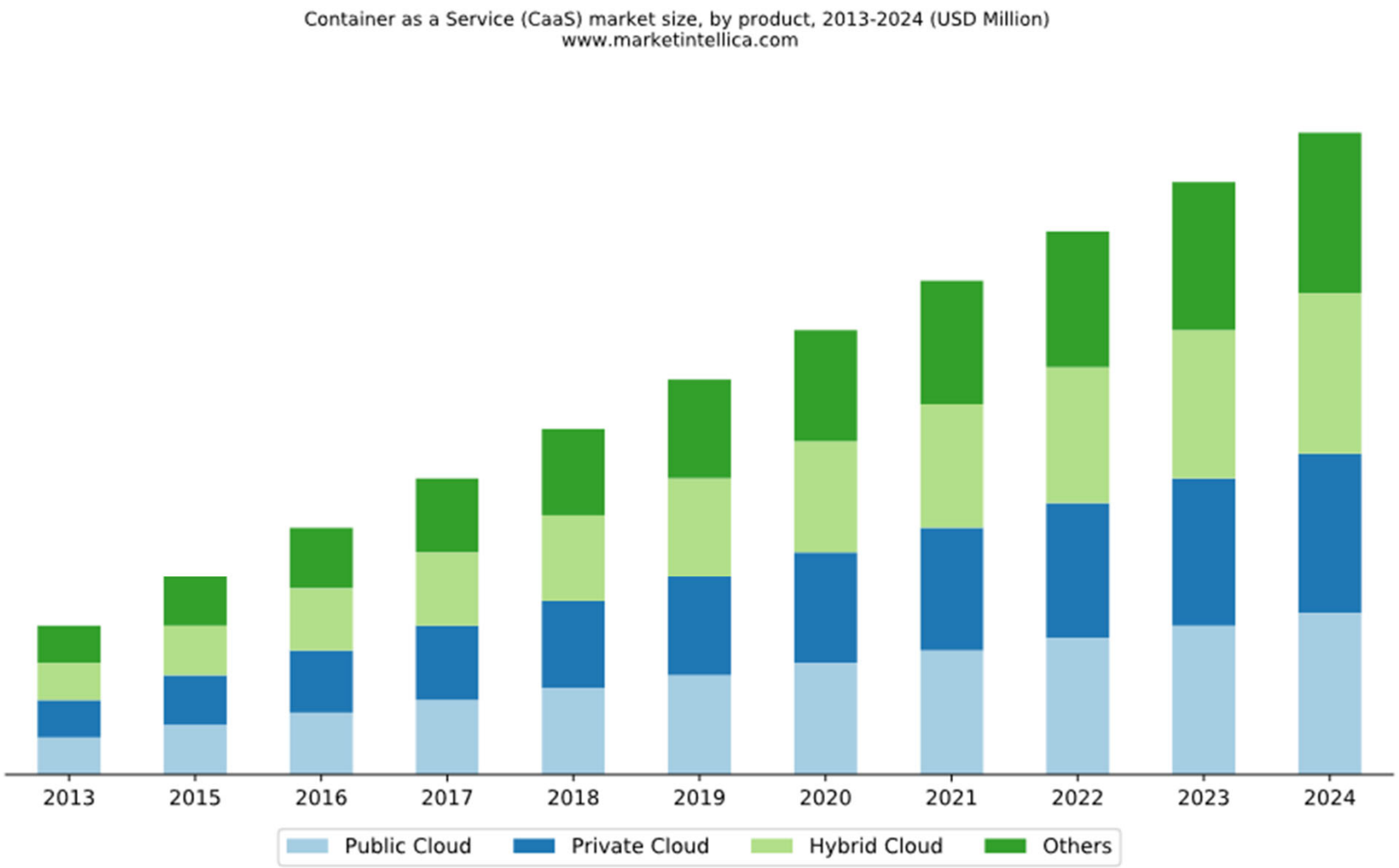
Source: Gartner (September 2015)

Container Business Landscape



* Reproduced from ClusterUP

Container as a Service (CaaS)

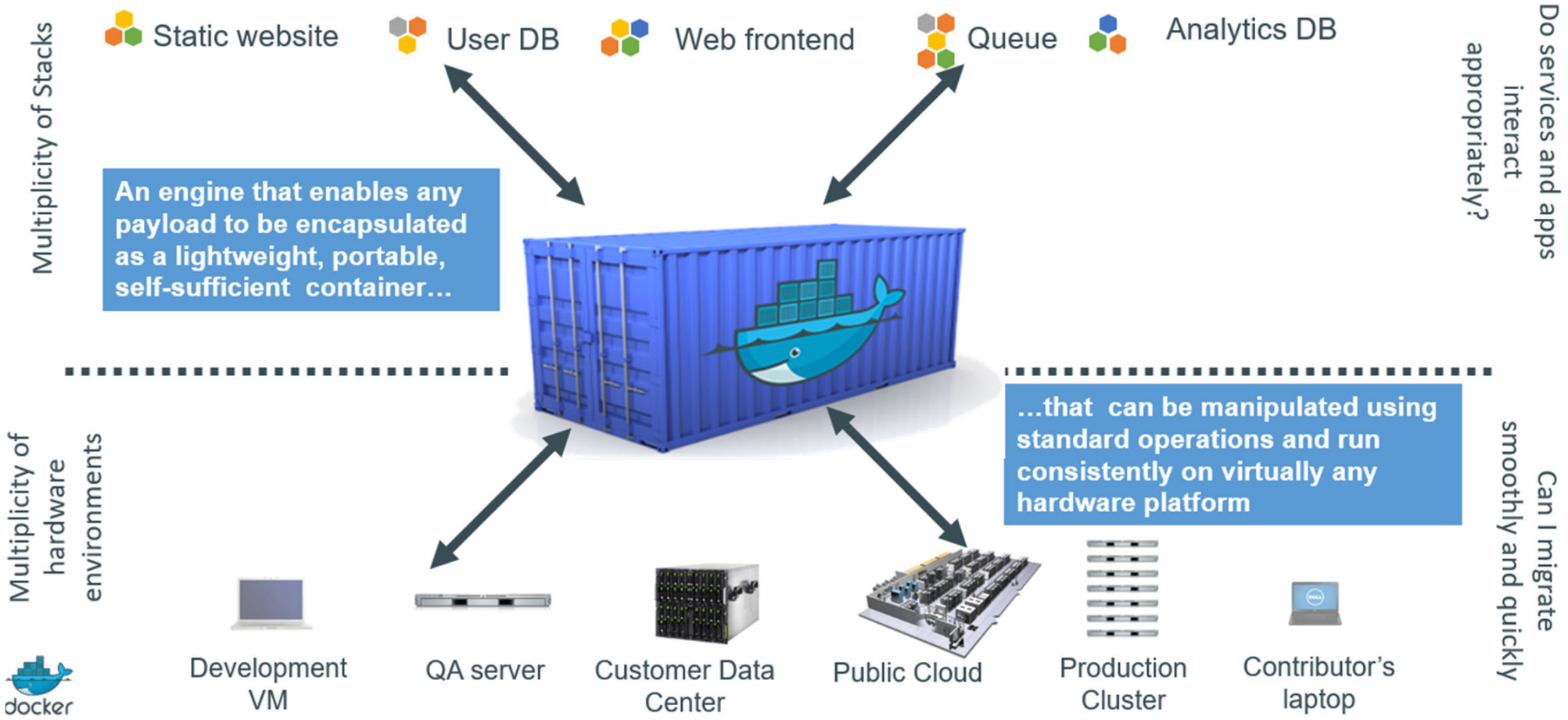


Outline

- Monoliths
- Service Oriented Architectures
- MicroServices
- **Containerization**
  - **Docker**
- Orchestration

Intermodal shipping containers

Docker is a shipping container for code



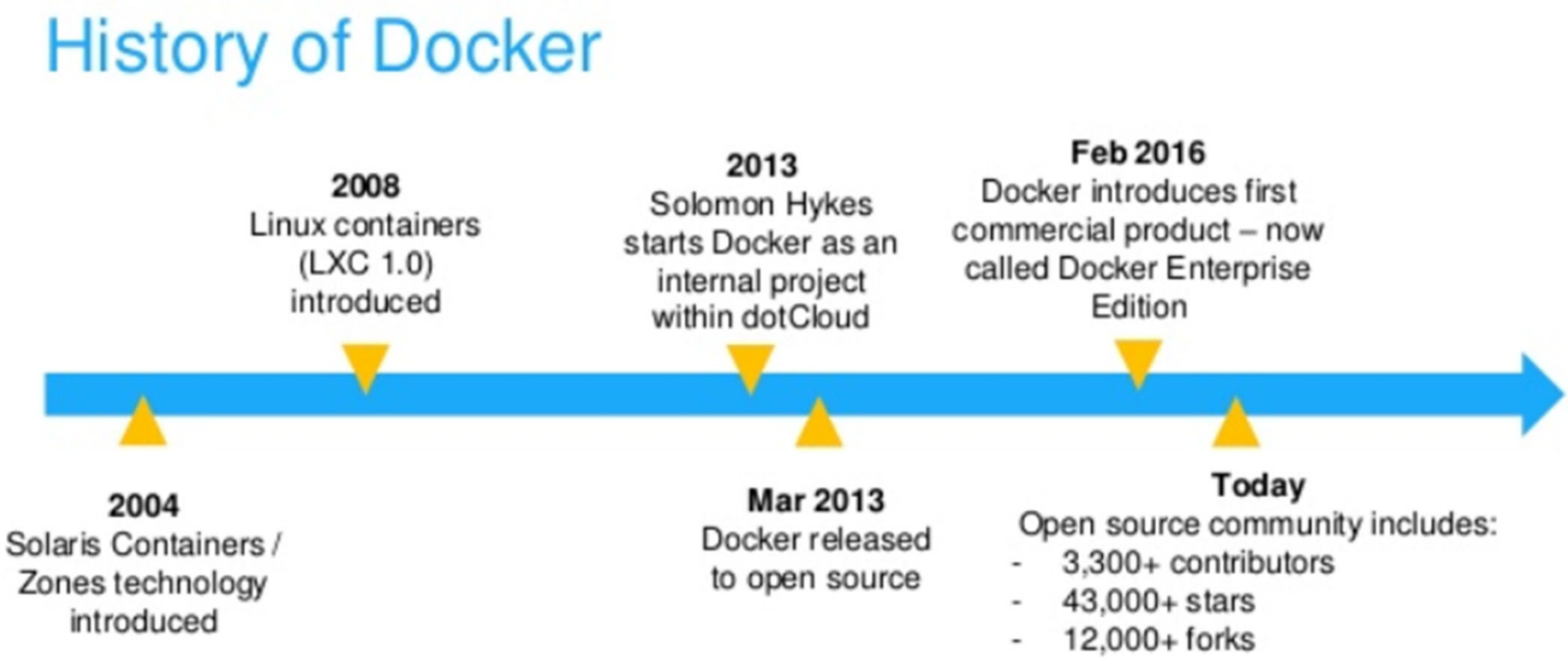
Docker: Containerization for software

Docker is a platform for developing, shipping and running applications using container technology

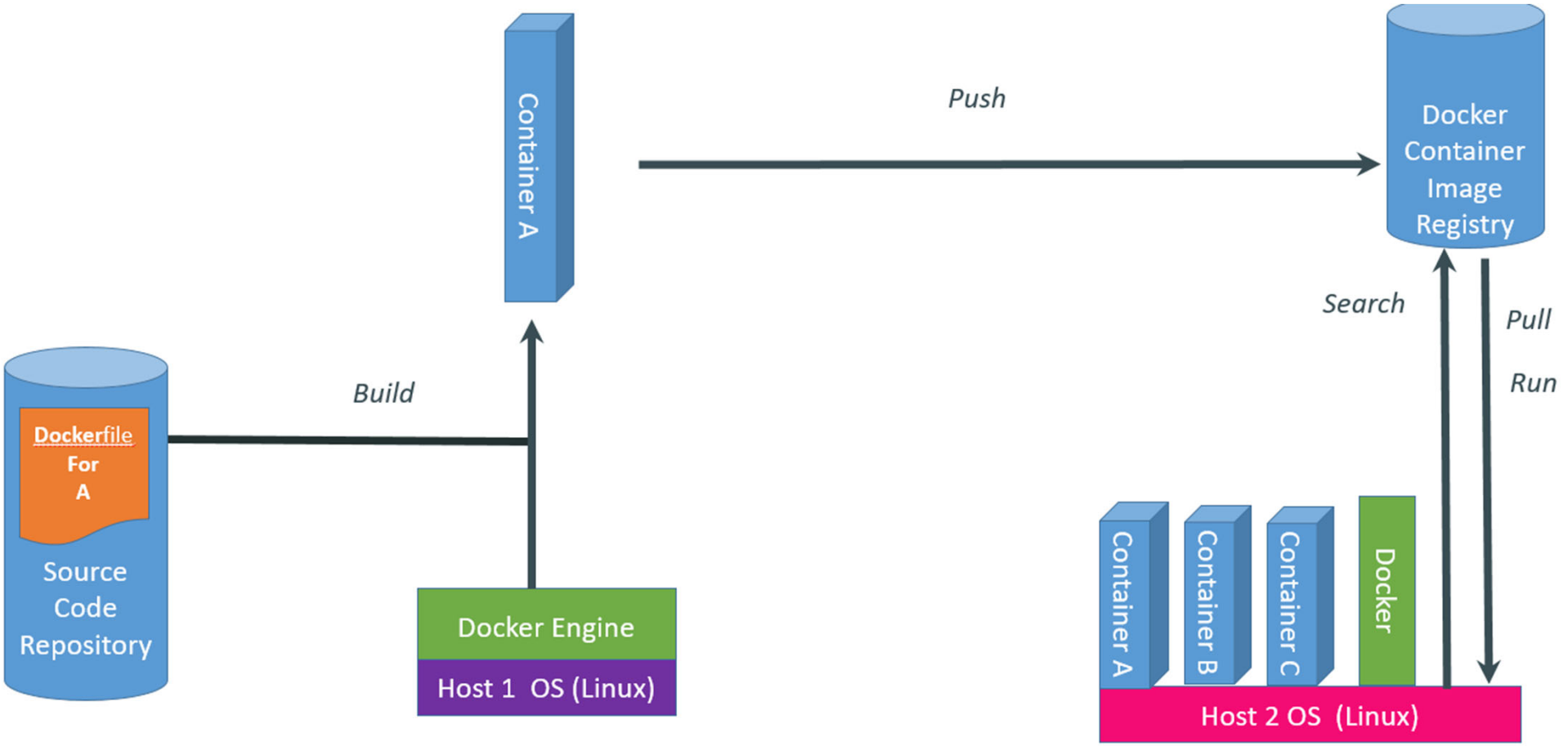
The Docker Platform consists of multiple products/tools

- Docker Engine
- Docker Hub
- Docker Trusted Registry
- Docker Machine
- Docker Compose
- Docker for Windows/Mac
- Docker Datacenter

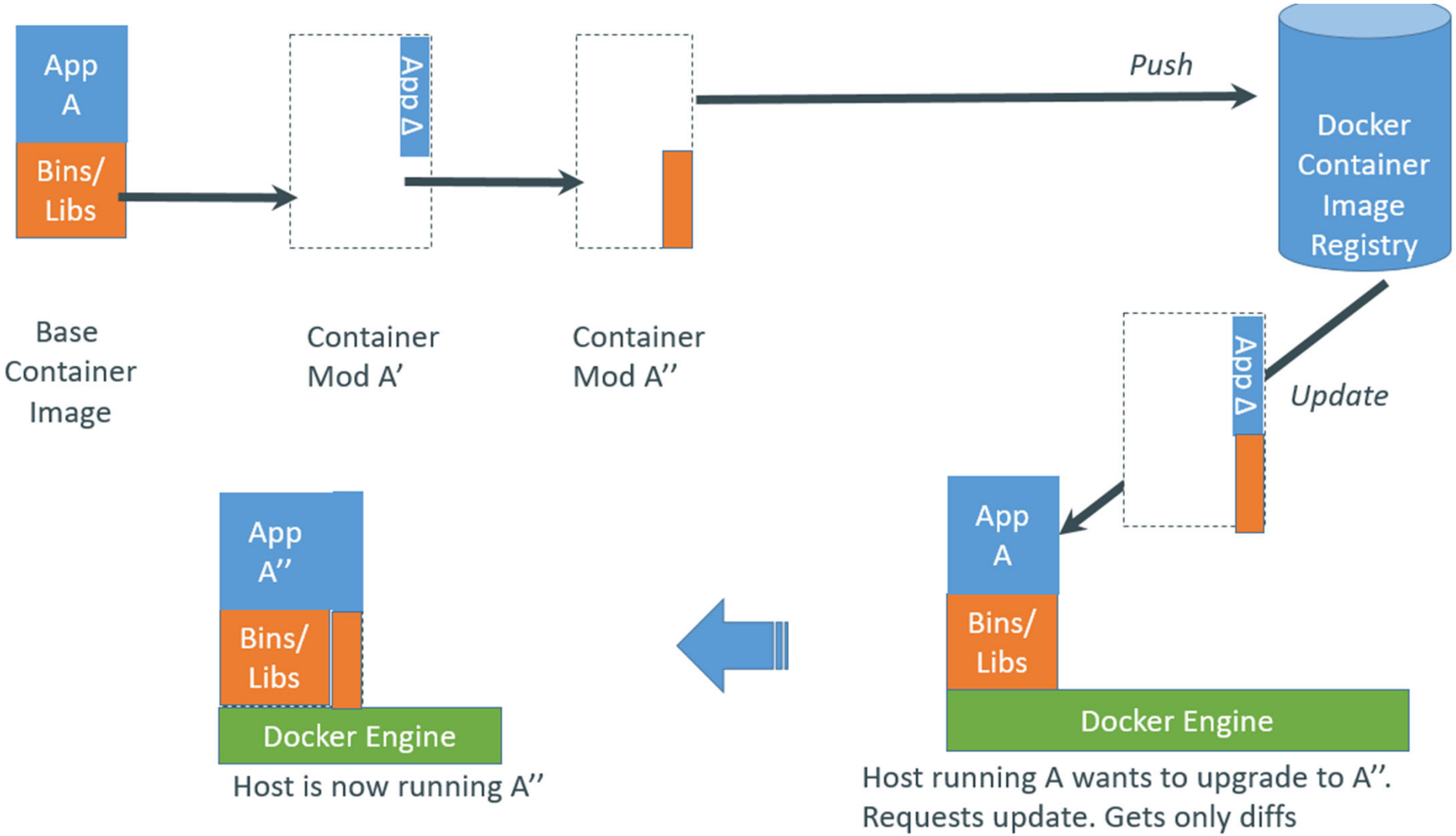
Docker: Evolution



What are the basics of the Docker system?



Docker: Easy changes and updates



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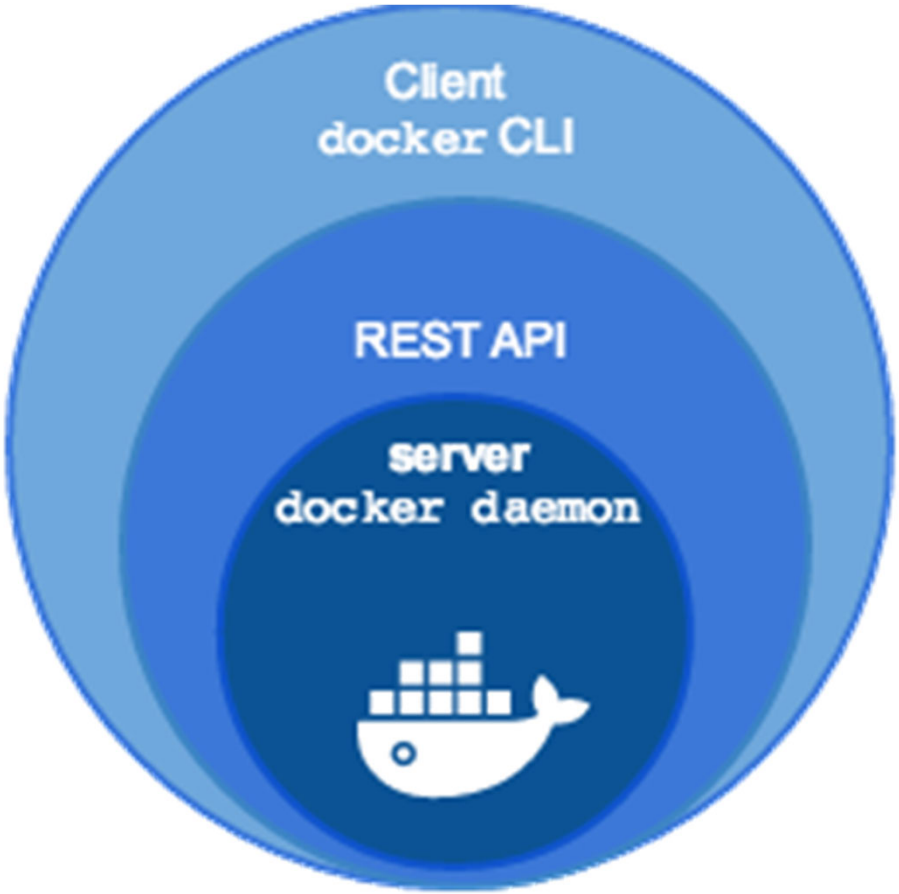
- Dockerfile
- Docker Networking

Let's look at some of these more in depth

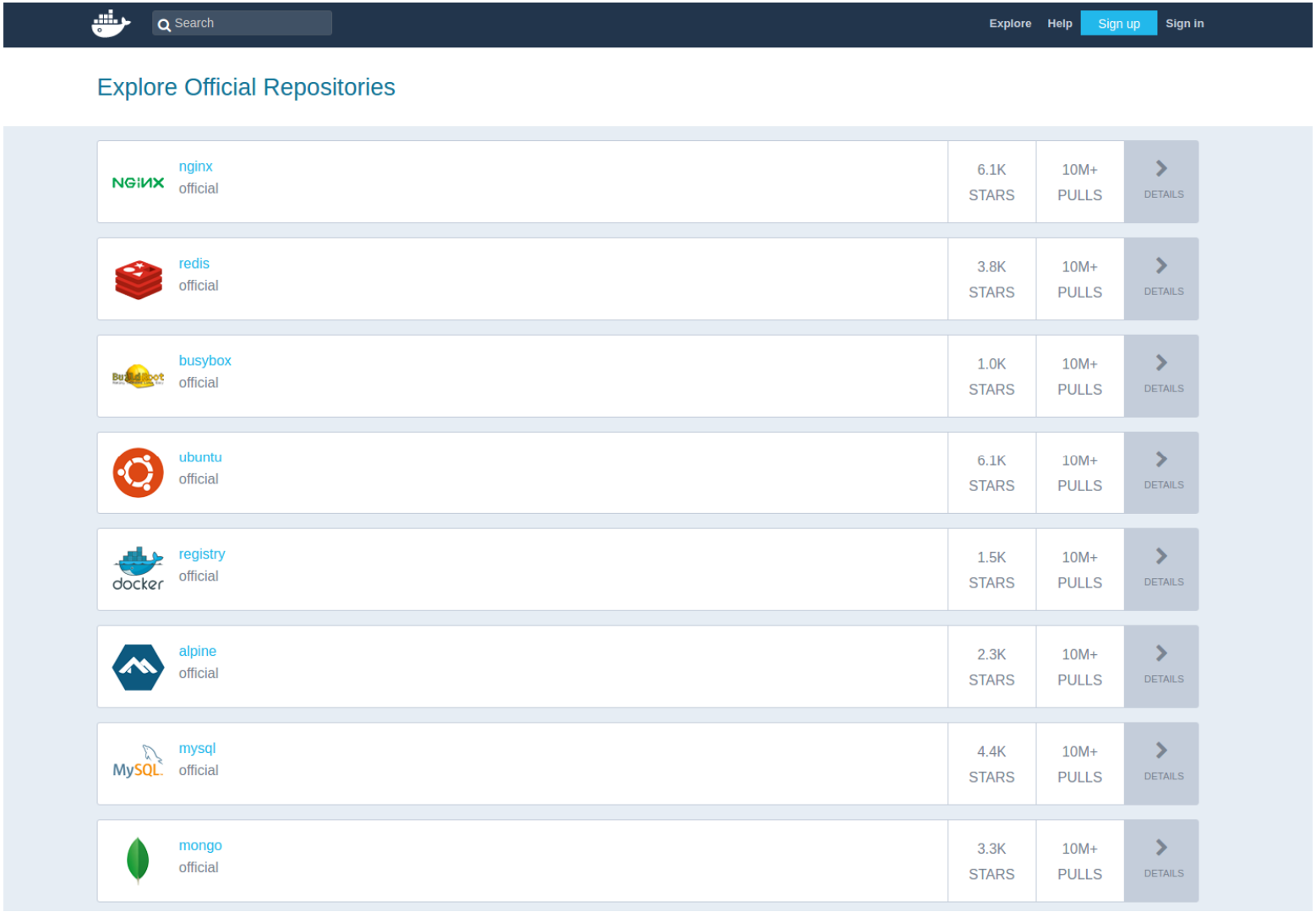
Docker Engine



Docker Engine:

- Docker daemon
- REST API
- CLI interface

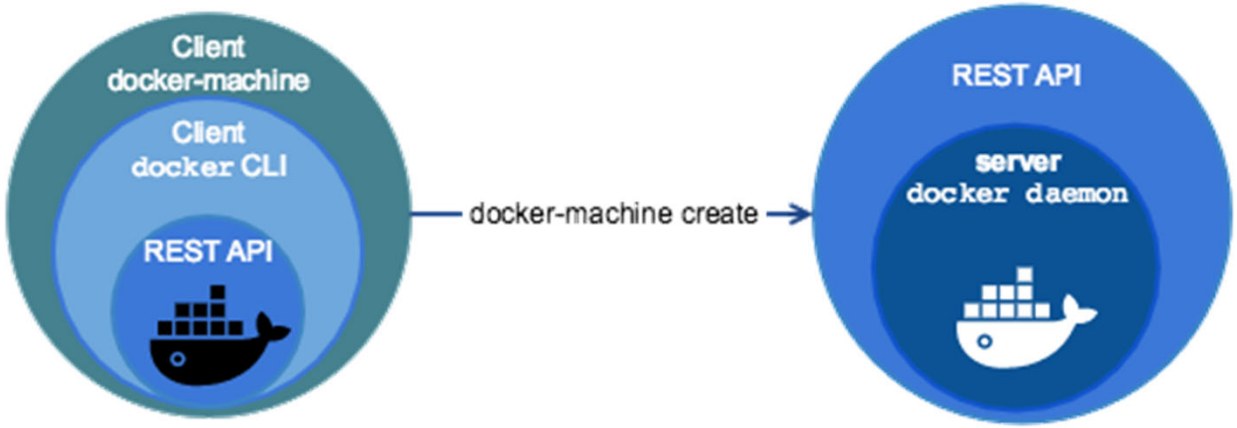
Docker Hub



https://hub.docker.com/search?q=&type=image

Docker Machine

- A tool that lets you install Docker Engine on virtual hosts, and manage the hosts with docker-machine commands



Docker Compose

```
version: "2"
services:
  my-application:
    build: ./
    ports:
      - "8000:8000"
    environment:
      - CONFIG_FILE
  db:
    image: postgres
  redis:
    image: redis
    command: redis-server --save "" --appendonly no
    ports:
      - "6379"
```

Allows to run multi-container Docker applications reading instructions from a docker-compose.yml file

Dockerfile

```
FROM centos:7
RUN yum install -y python-devel python-virtualenv
RUN virtualenv /opt/indico/venv
RUN pip install indico
COPY entrypoint.sh /opt/indico/entrypoint.sh
EXPOSE 8000
ENTRYPOINT /opt/indico/entrypoint.sh
```

- Create images automatically using a build script: «Dockerfile»
- Can be versioned in a version control system like Git or SVN, along with all dependencies
- Docker Hub can automatically build images based on dockerfiles on Github

Docker Networking

Docker Networking supported:

- UDP/TCP port allocation to containers
  - specify *which* public port to redirect. If you don't specify a public port, Docker will revert to allocating a random public port.
  - Docker uses IPtables/netfilter
- IP allocation to containers
  - Docker uses virtual interfaces, network bridge

Docker Basics

Image

The basis of a Docker container. The content at rest.

Container

The image when it is 'running.' The standard unit for app service

Engine

The software that executes commands for containers. Networking and volumes are part of Engine. Can be clustered together.

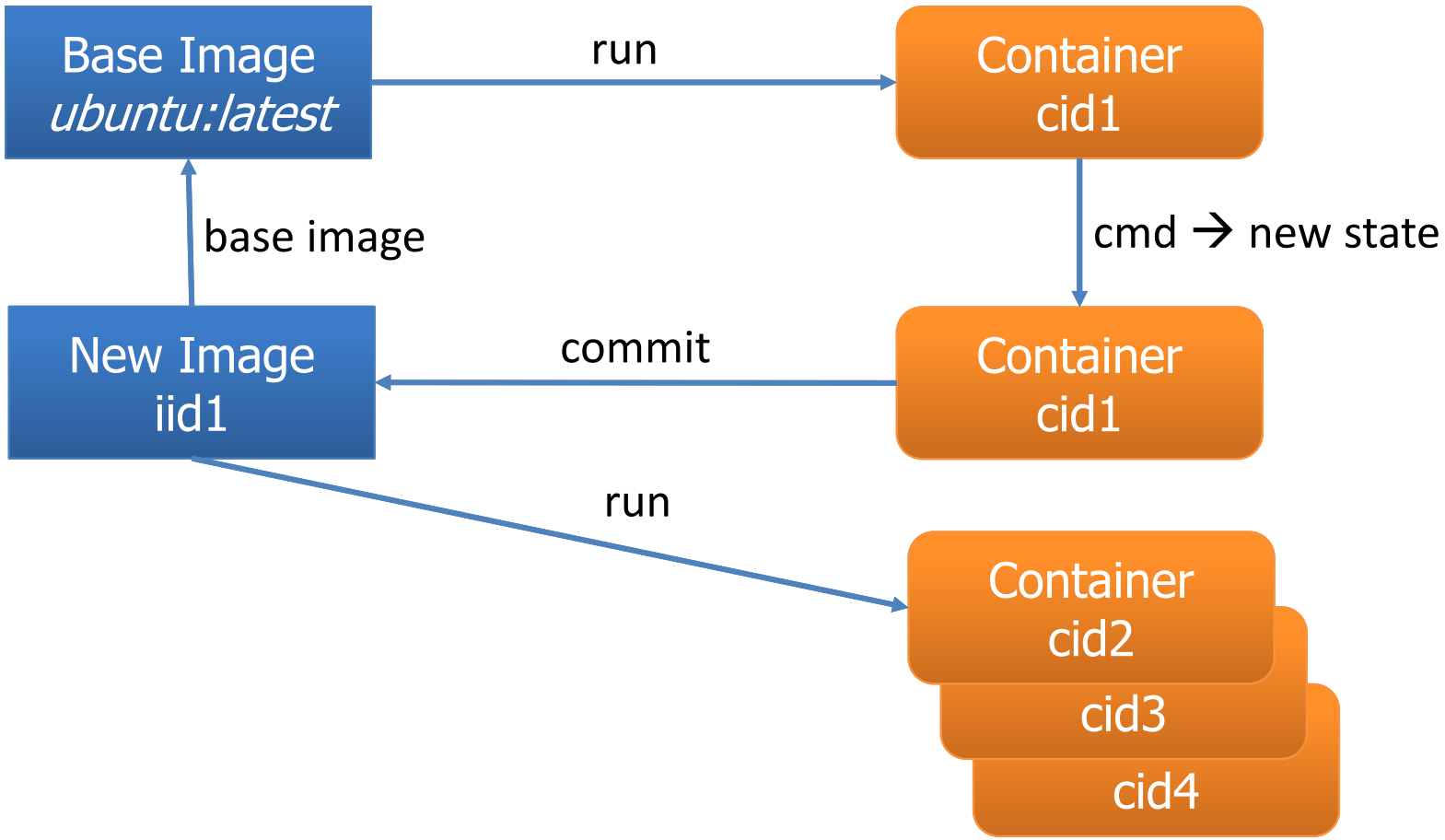
Registry

Stores, distributes and manages Docker images

Control Plane

Management plane for container and cluster orchestration

Docker Image vs Container



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- Monoliths
- Service Oriented Architectures
- MicroServices
- Containerization
- **Orchestration**

Things Docker can't do by itself

- monitor running containers
- handle dead containers
- move containers so utilization improves
- autoscale container instances to handle load

Pets vs Cattle

- Long-lived
- Care for them
- Name them

- Ephemeral
- Brand them with #'s
- Well…vets are expensive

Pets vs Cattle

You can never get away from pets unless:

- You handle the problem of container state
- You need an environment to support cattle

Orchestration is the solution

Outline

- Monoliths
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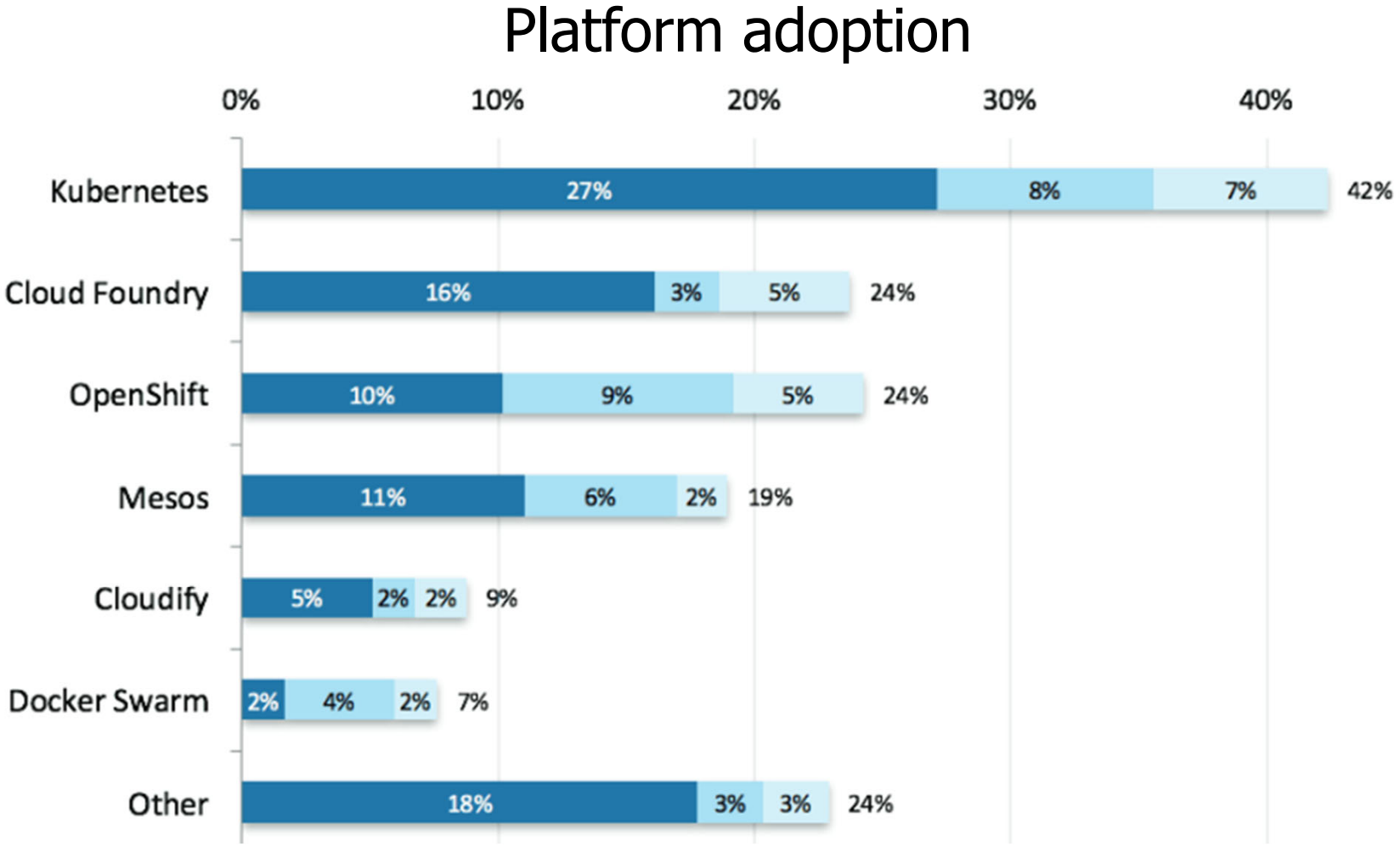
- Containerization
- **Orchestration**
  - **Kubernetes**

What is Kubernetes?

- Kubernetes - greek word for pilot or helm
- Kubernetes (K8s) is an open-source system for automating deployment, scaling, and management of containerized applications
- Kubernetes started life as a successor to Google's Borg project

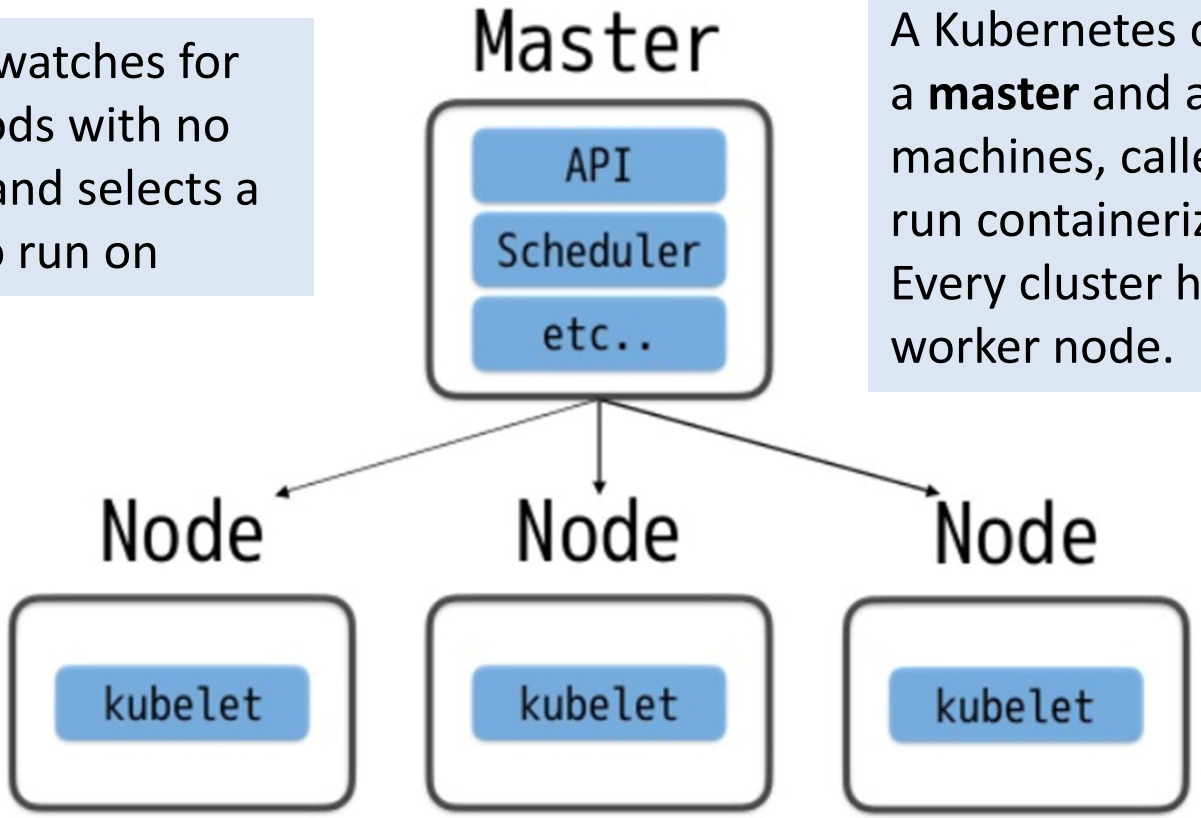
Kubernetes won the orchestration war



Basic Kubernetes concepts

Nodes = hosts running k8s daemons

Kube-scheduler watches for newly created Pods with no assigned node , and selects a node for them to run on

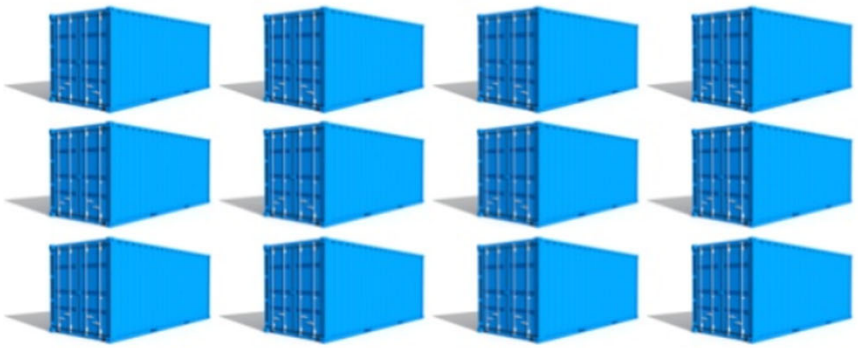


A Kubernetes cluster consists of a **master** and a set of worker machines, called **nodes** , that run containerized applications. Every cluster has at least one worker node.

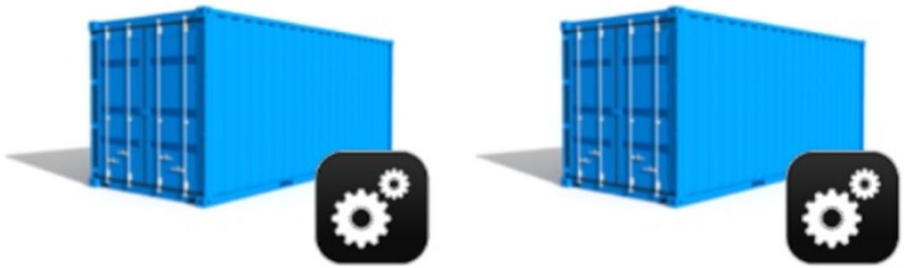
Kubelet is an agent that runs on each node in the cluster. It makes sure that containers are running in a Pod

Basic Kubernetes concepts

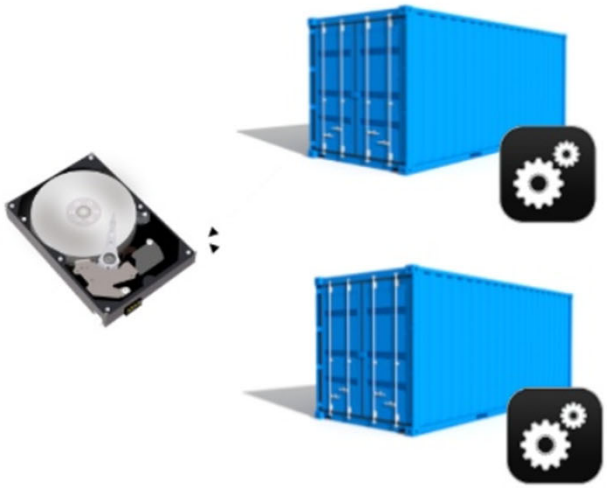
Group of Containers



Container configurations

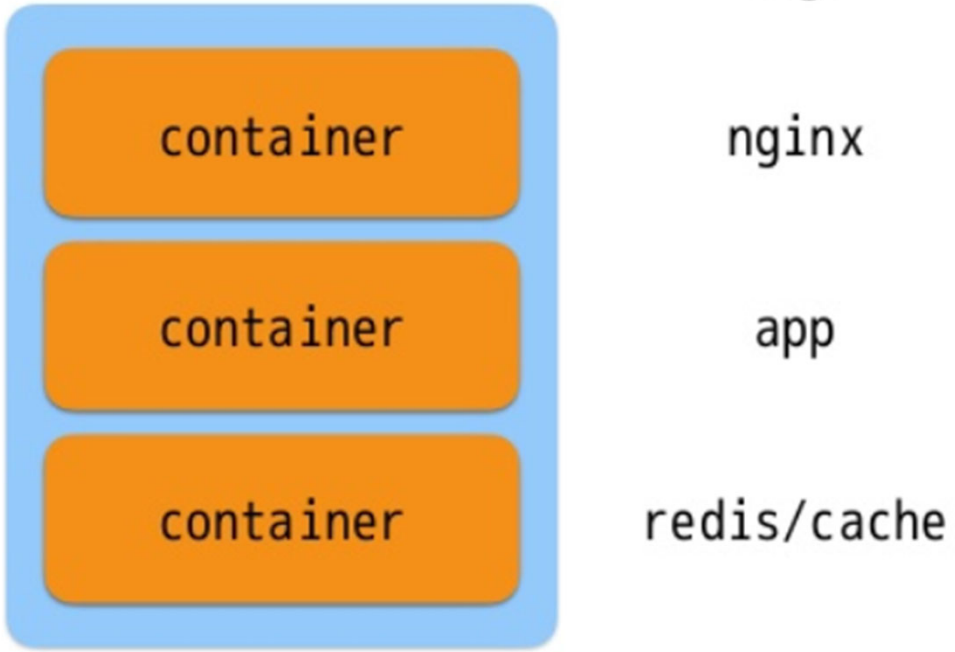


Shared storage



Basic Kubernetes concepts

Pod = basic deployment unit in k8s



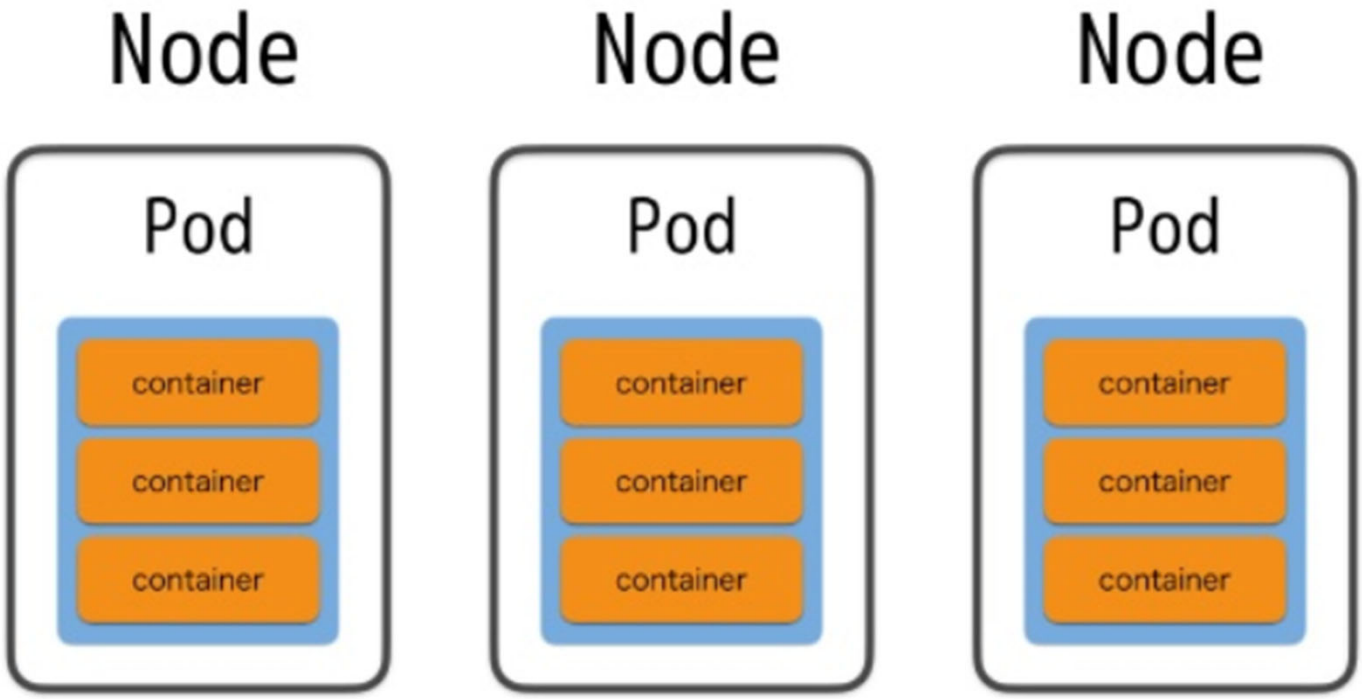
A Pod represents a set of running containers

Basic Kubernetes concepts

Pod = basic deployment unit in k8s

Containers are:

- Scheduled together (“co-scheduled”)
- Guaranteed to be on the same node (“co-located”)



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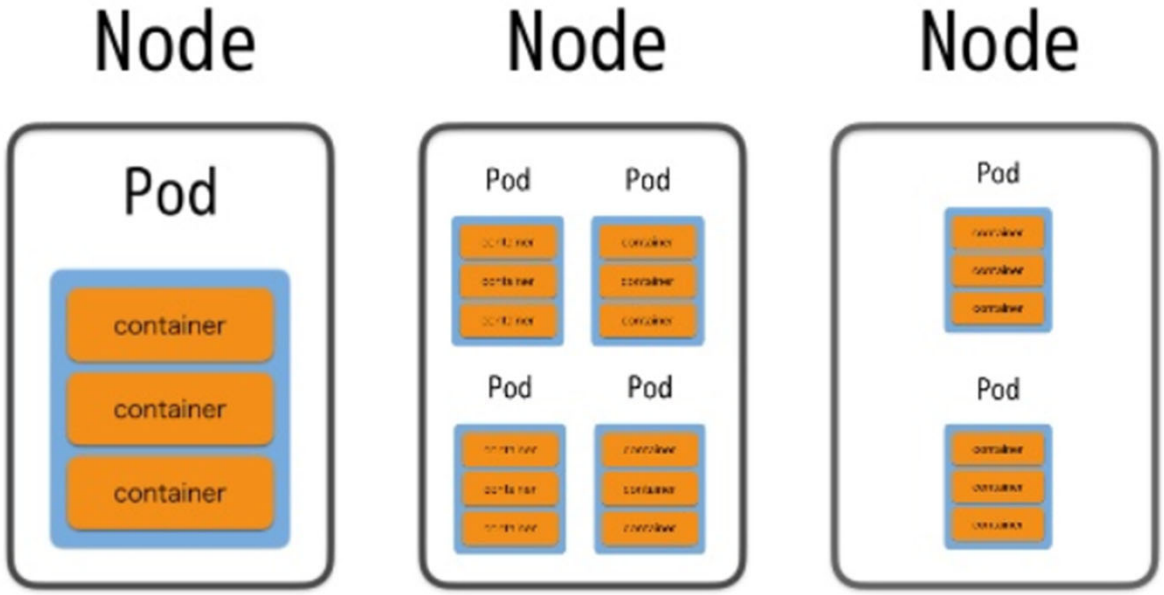

Depends on each node's resource availability and each pod's resource requirements

Basic Kubernetes concepts

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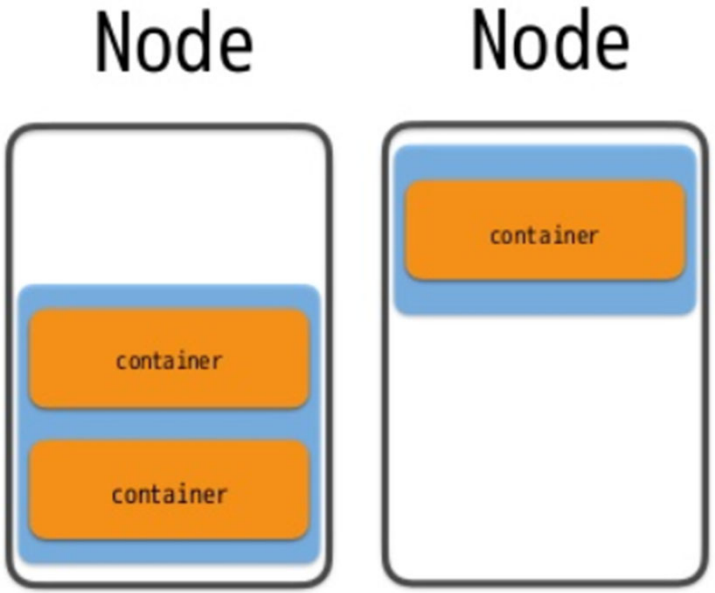


This will never happen !

Basic Kubernetes concepts

Pod = basic deployment unit in k8s

Containers are:

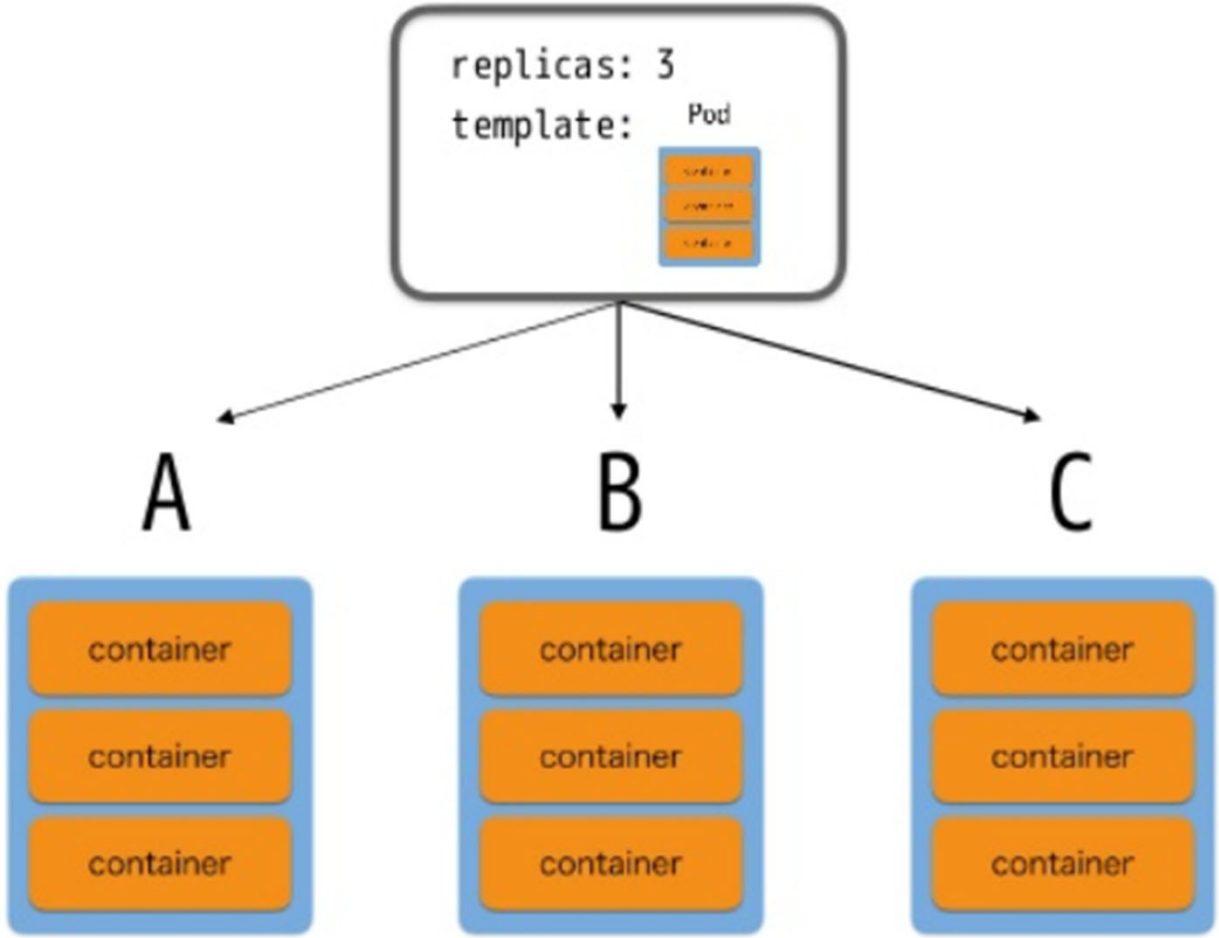
- Scheduled together ("co-scheduled")
- Guaranteed to be on the same node ("co-located")

Pods:

- Each pod has its own IP address
- Pods are expected to be stateless

Basic Kubernetes concepts

Replica set = keeps track of Pod replicas



Basic Kubernetes concepts

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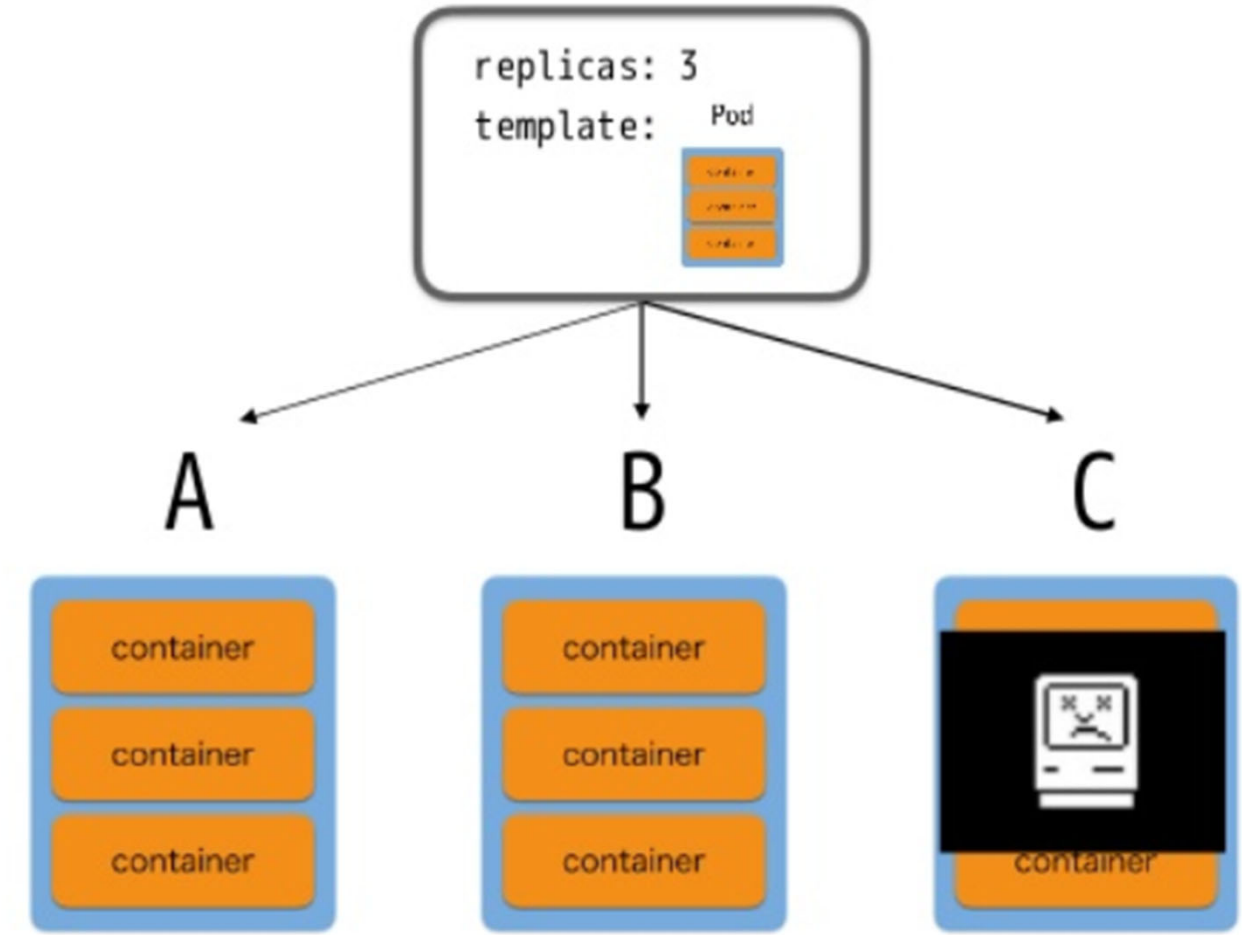

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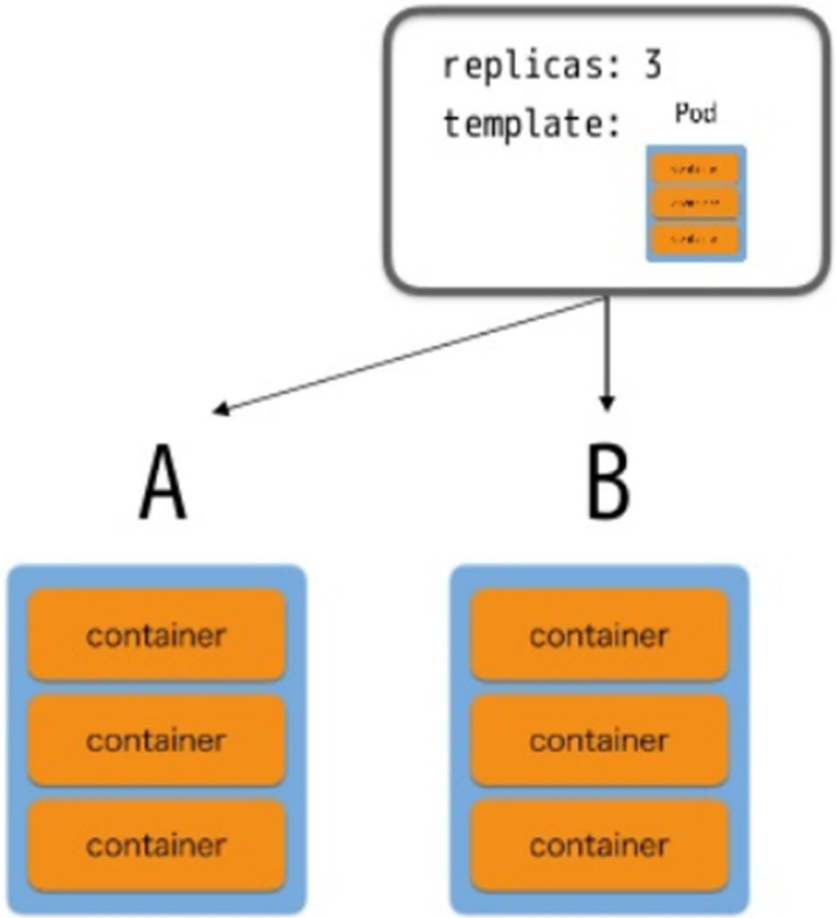
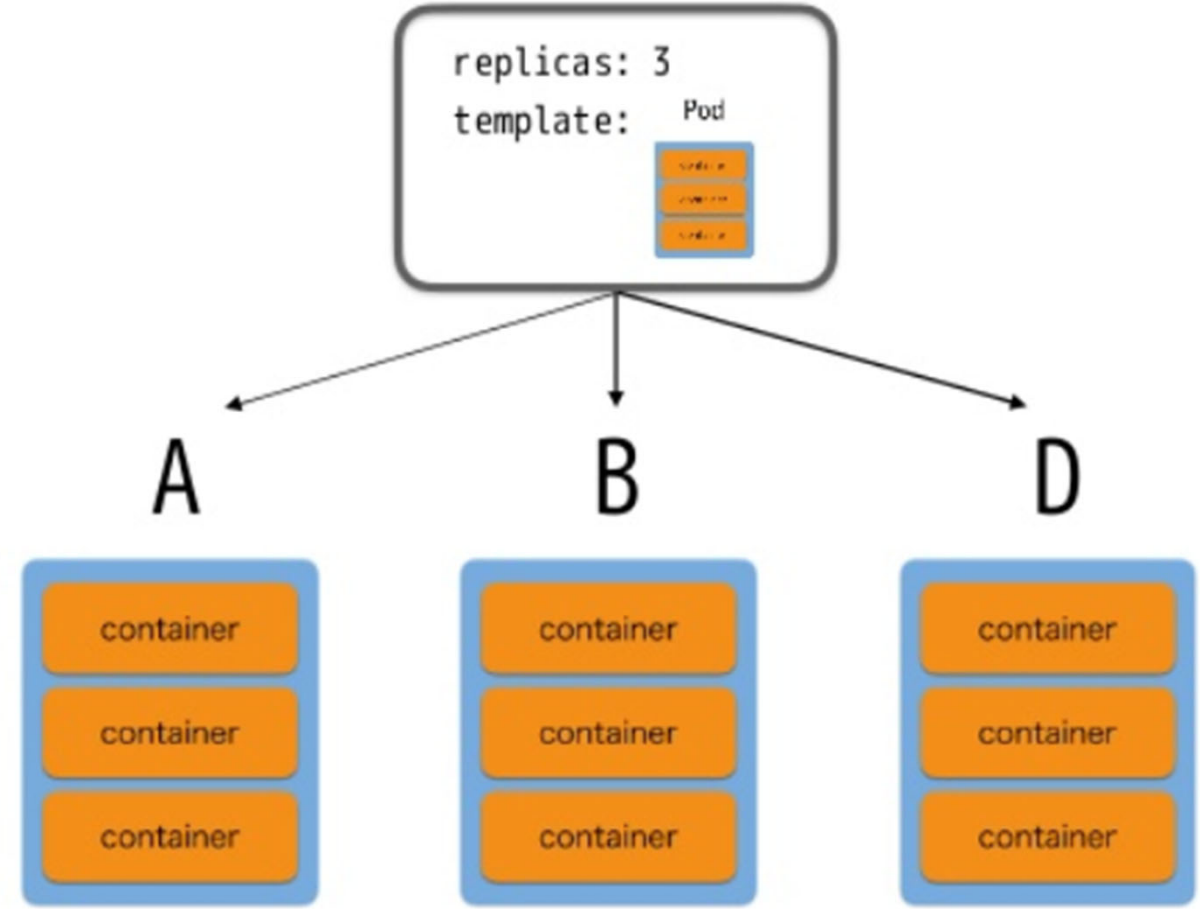


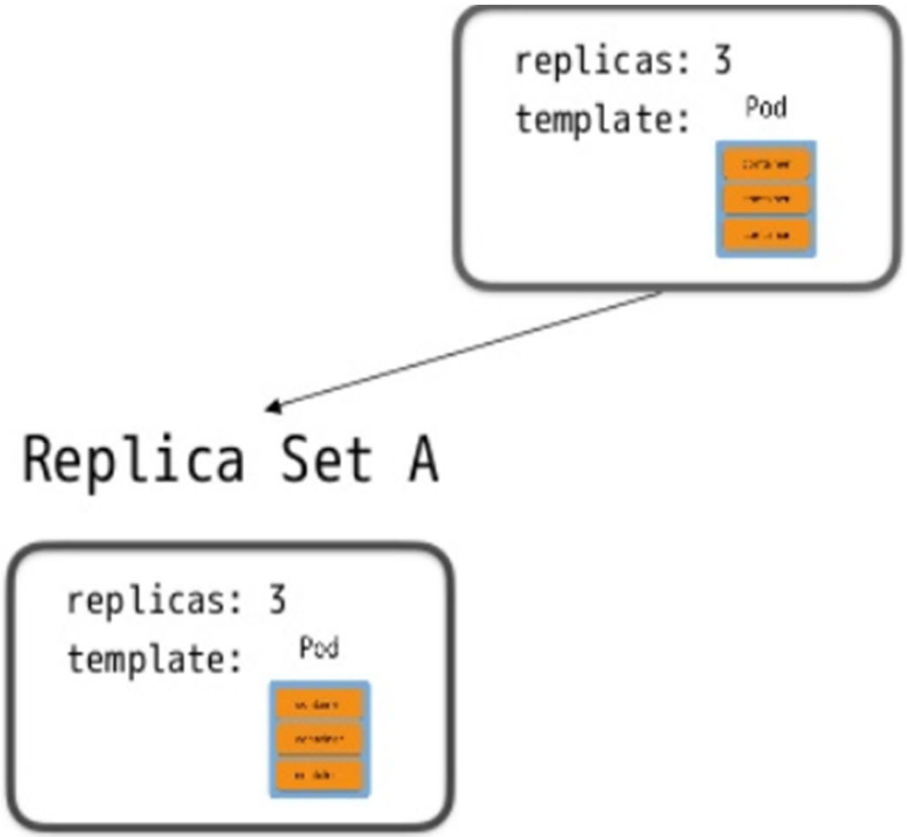
Basic Kubernetes concepts

Replica set = keeps track of Pod replicas



Basic Kubernetes concepts

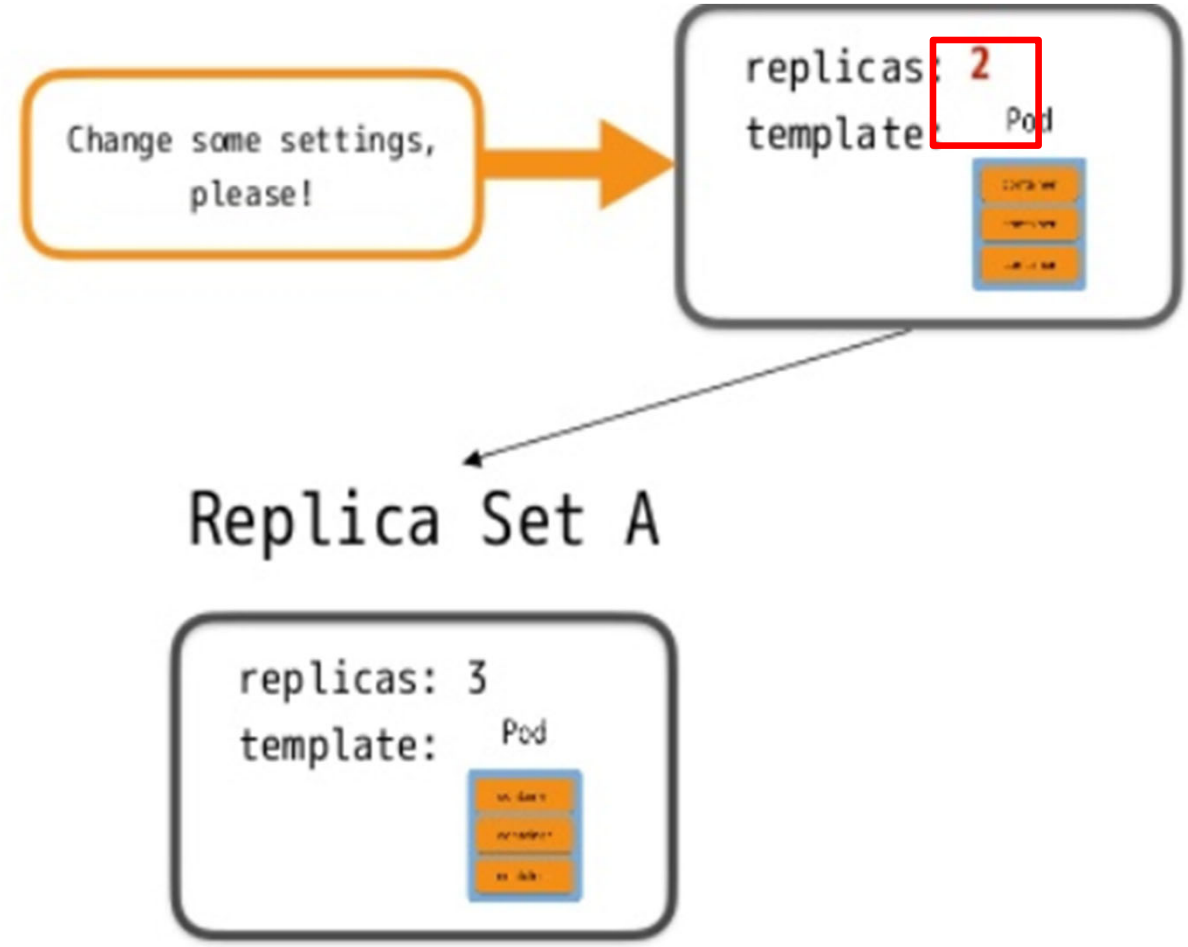
Deployment = manages Replica Set state transitions



A Deployment provides declarative updates for Pods and Replica Sets.

Basic Kubernetes concepts

Deployment = manages Replica Set state transitions



Basic Kubernetes concepts

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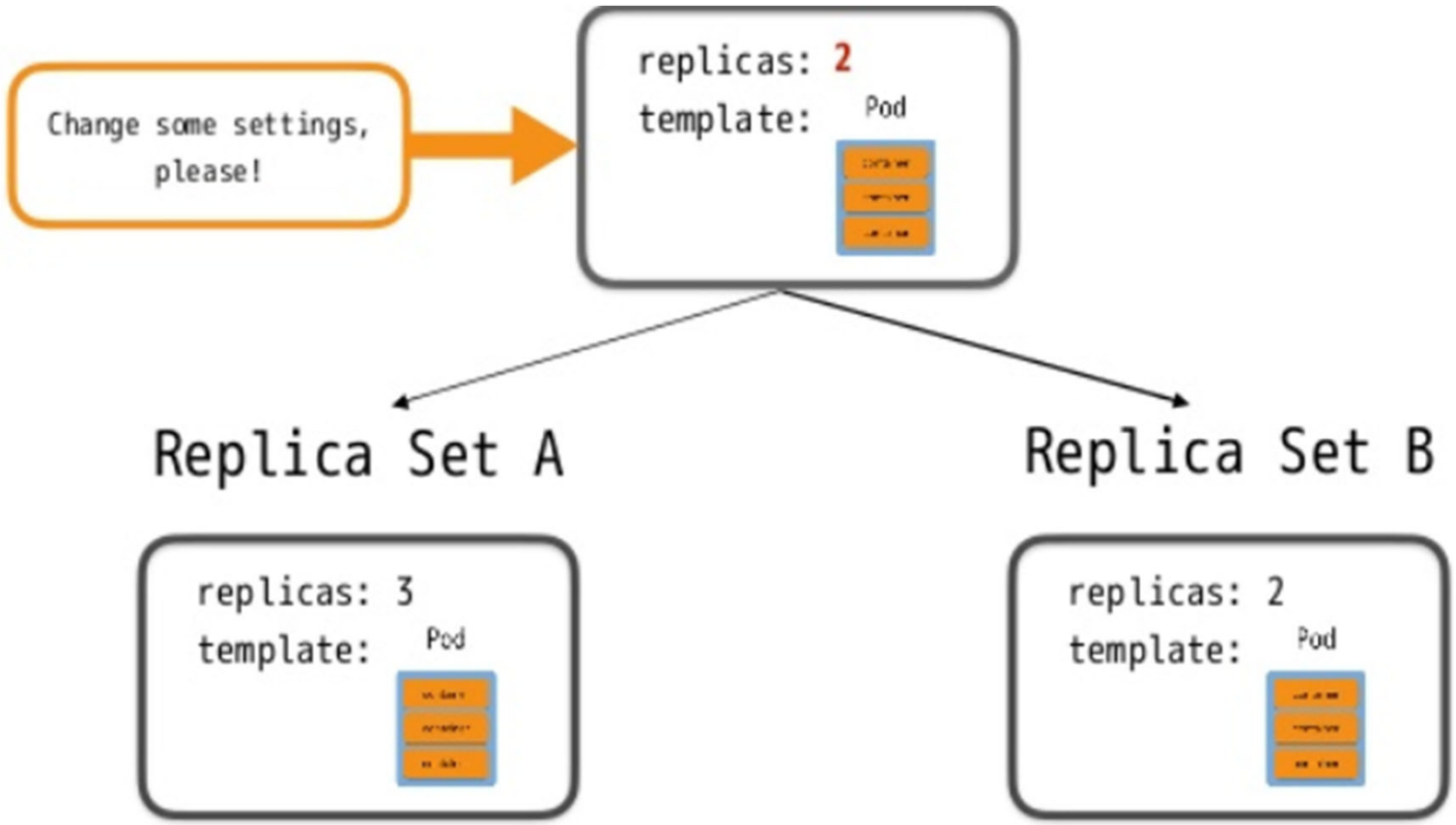

Basic Kubernetes concepts

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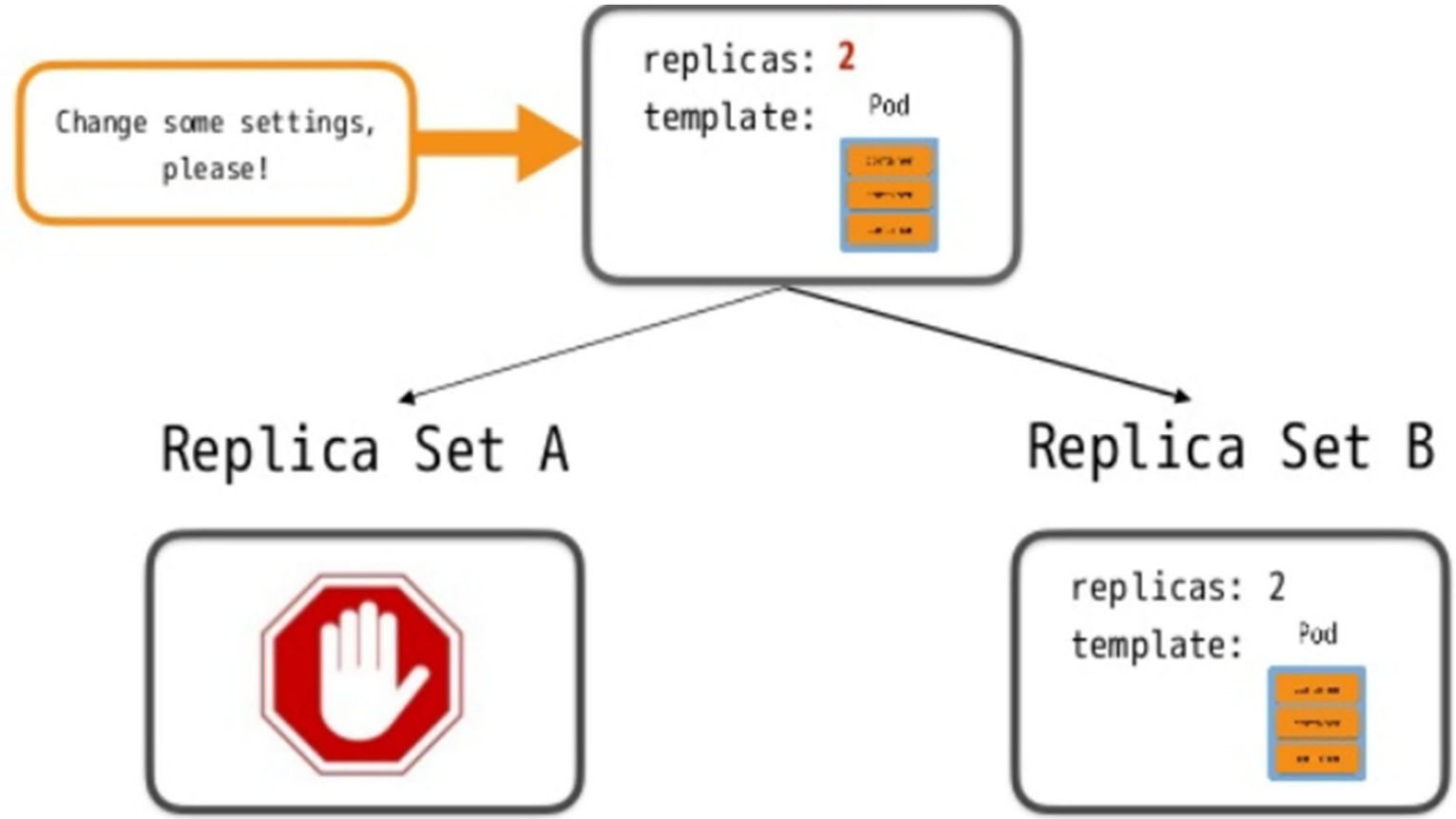

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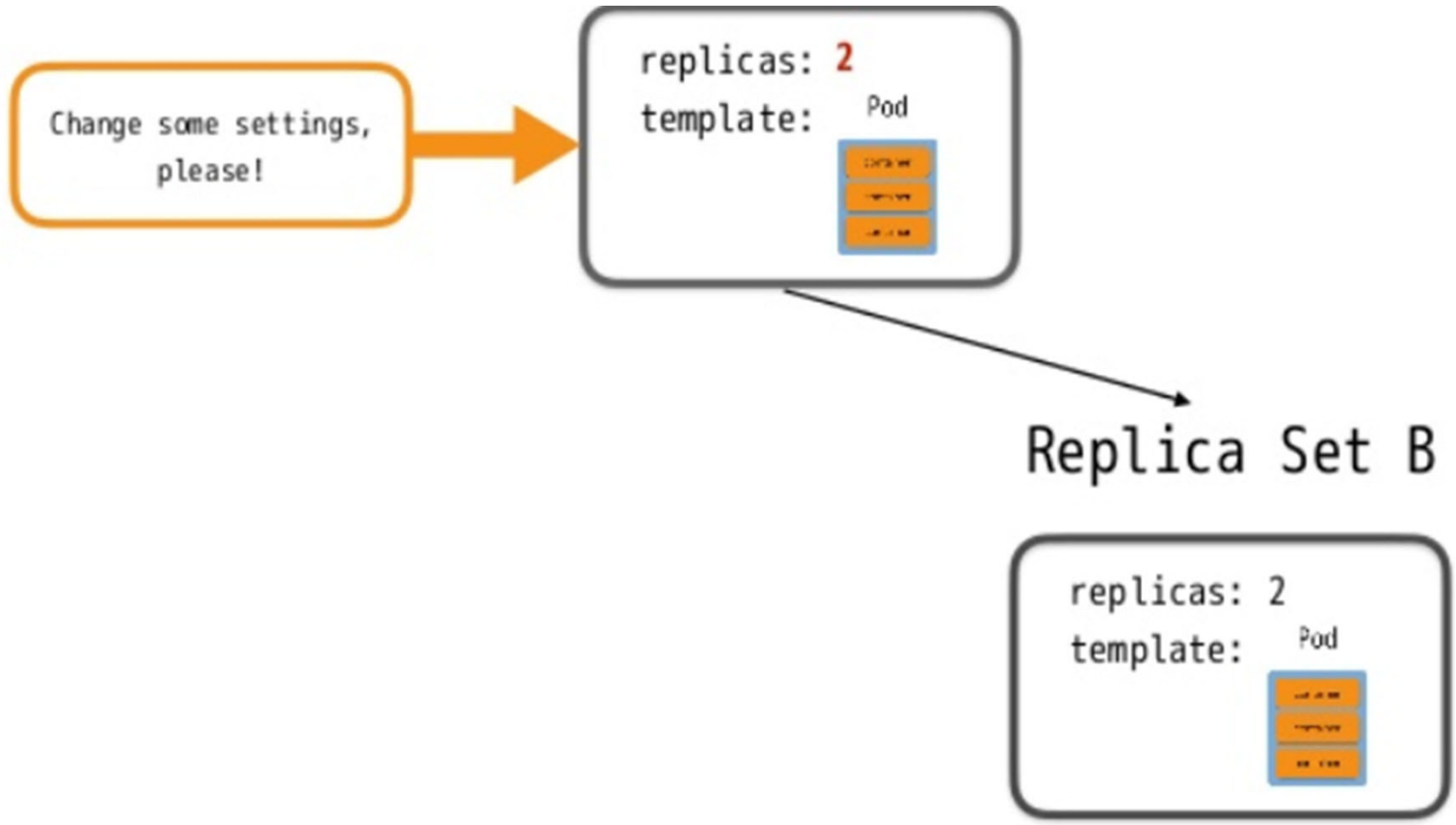
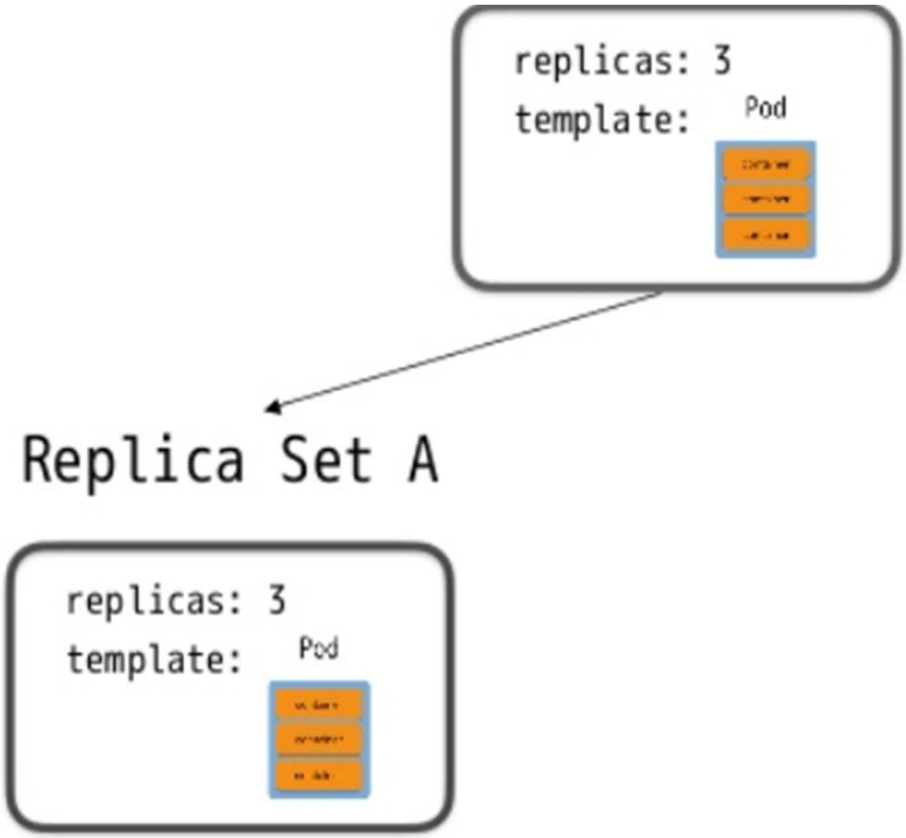


Basic Kubernetes concepts

Deployment = keeps track of state change history



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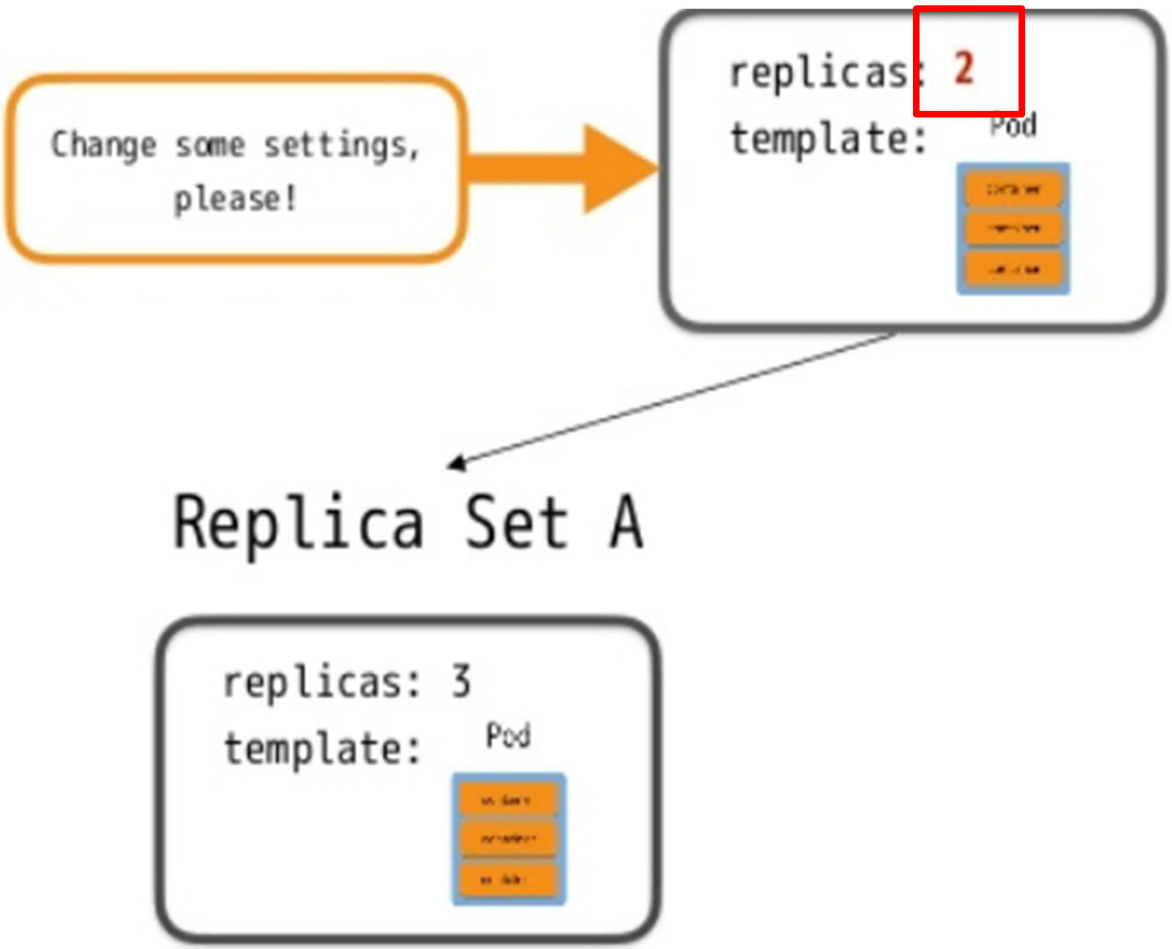

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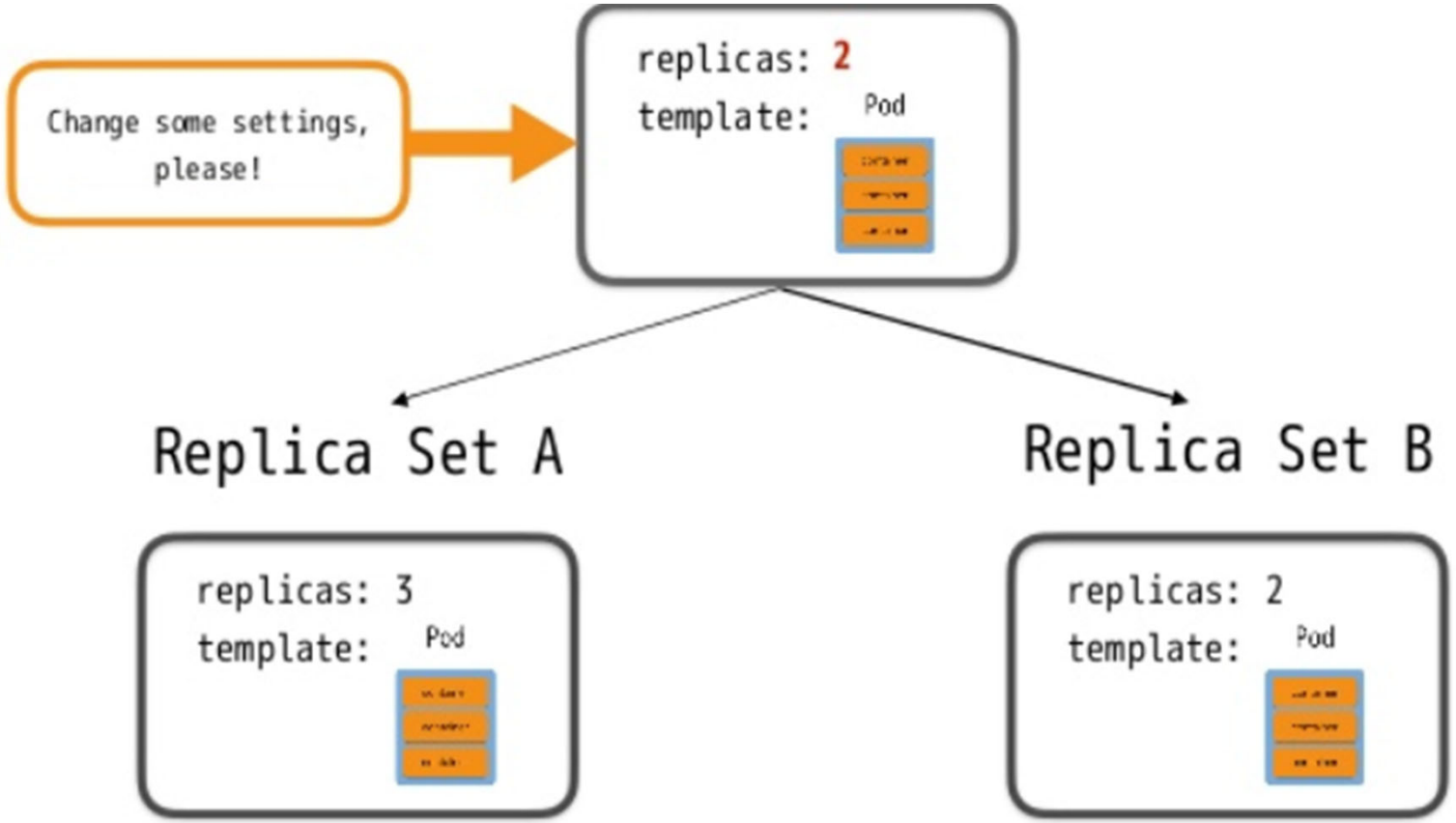

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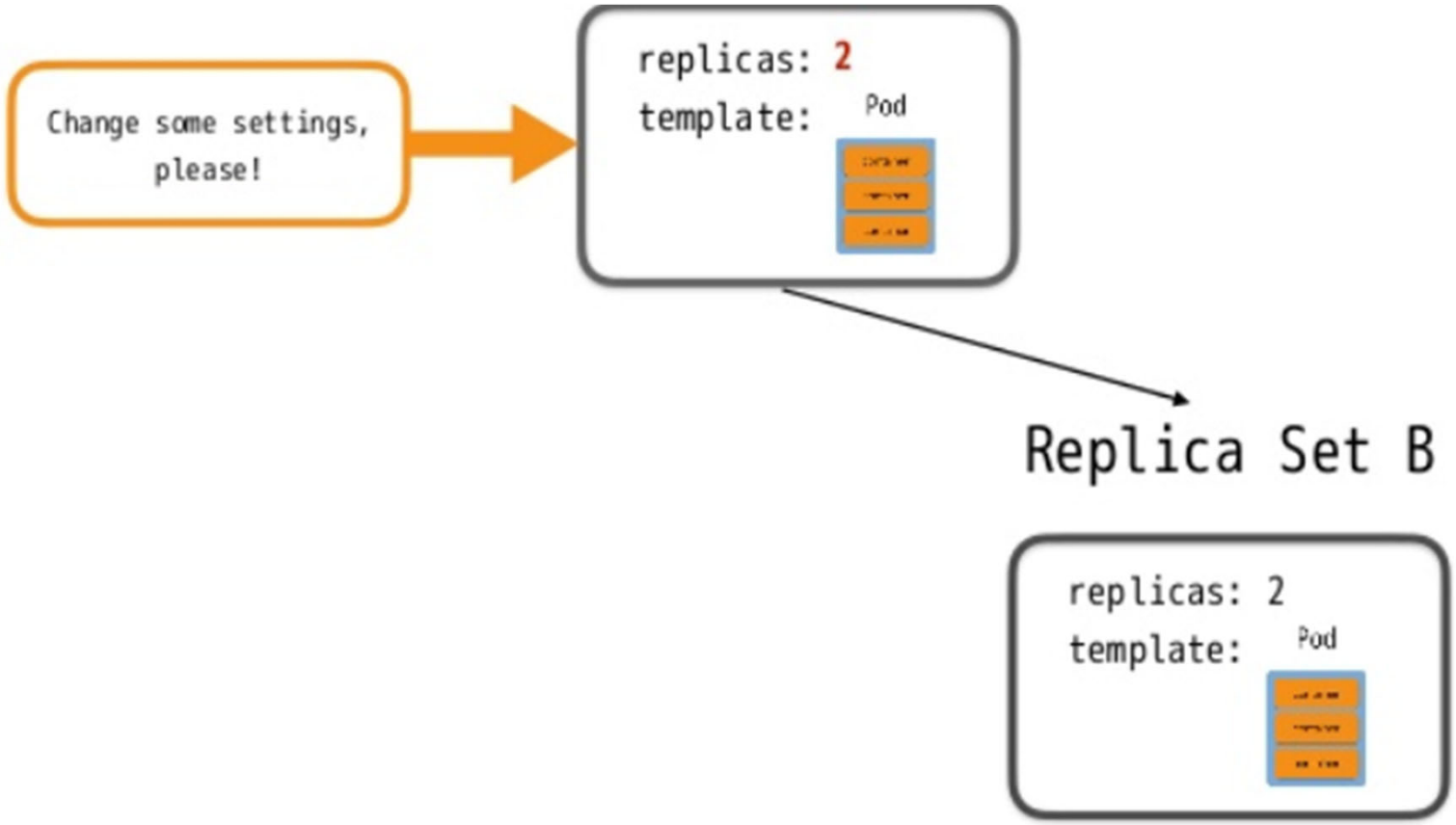

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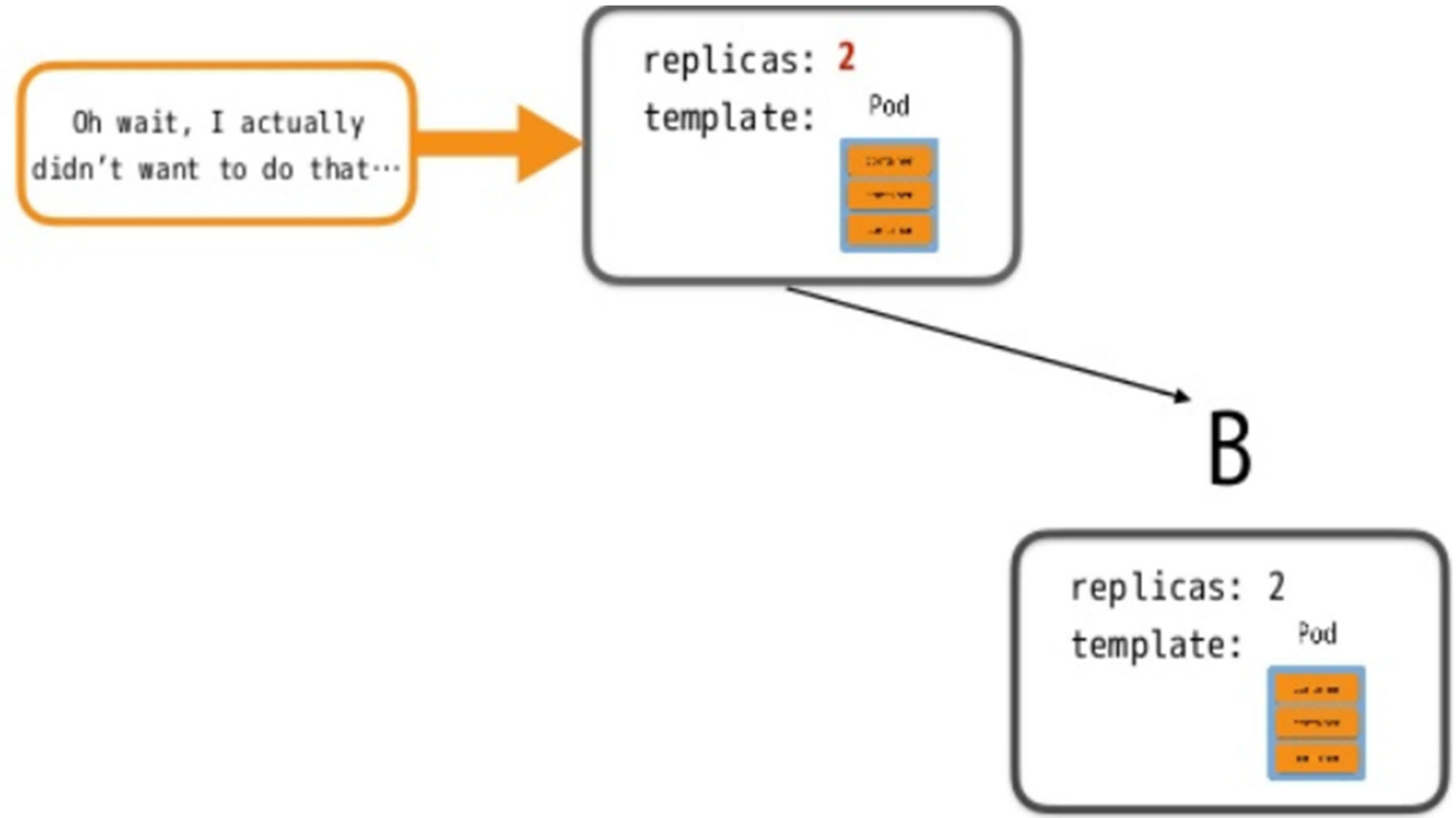

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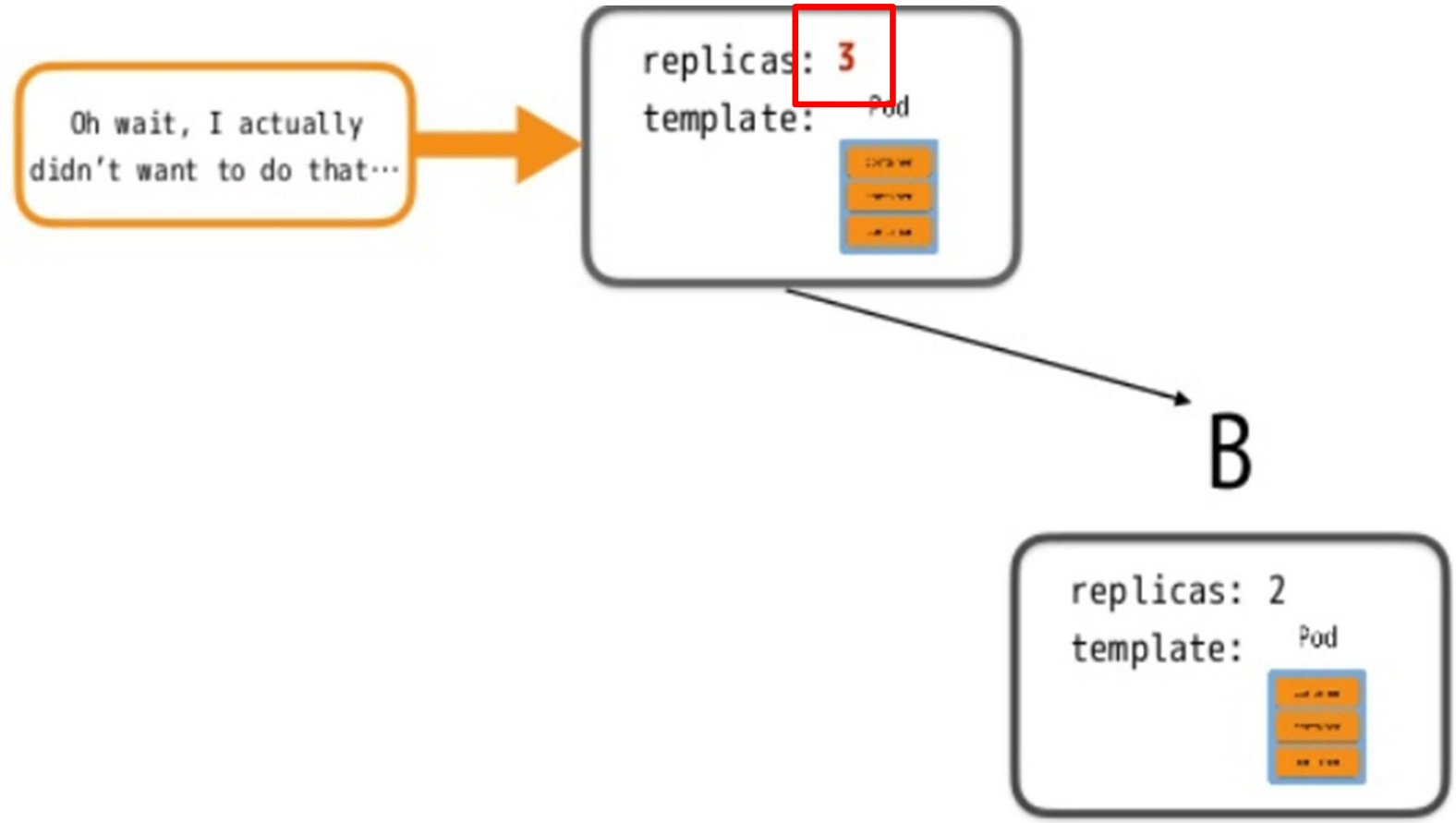

Basic Kubernetes concepts

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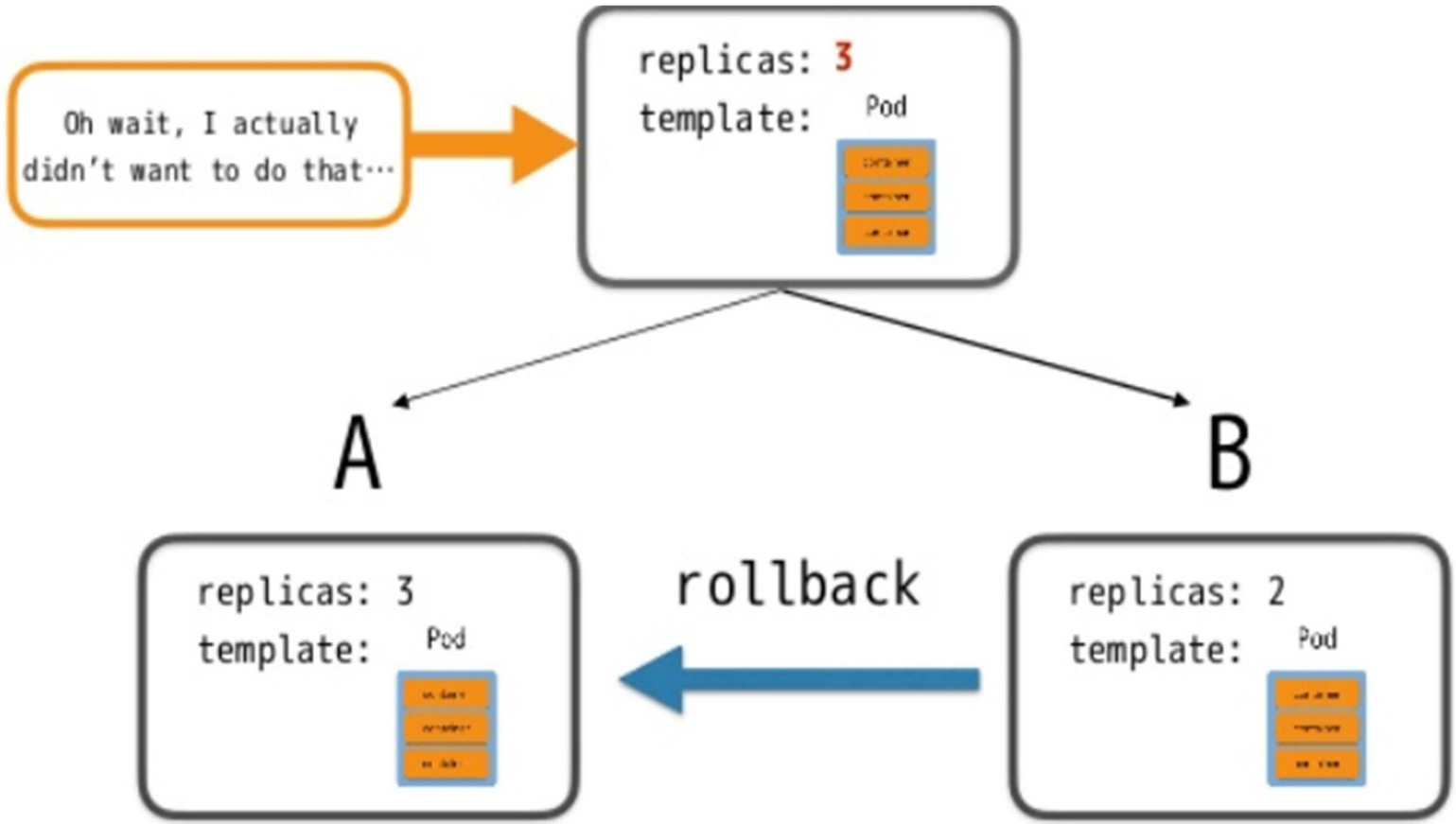

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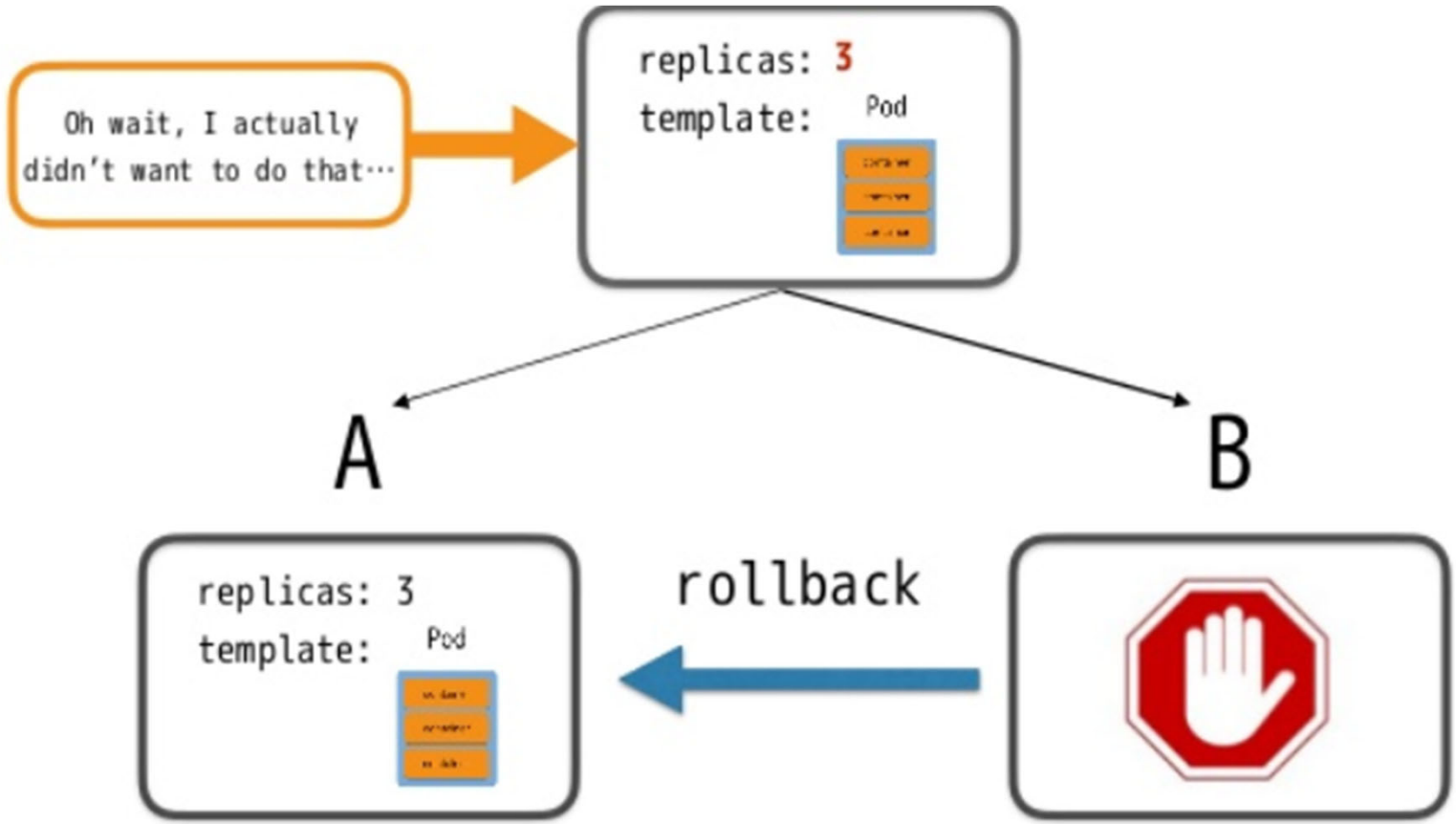

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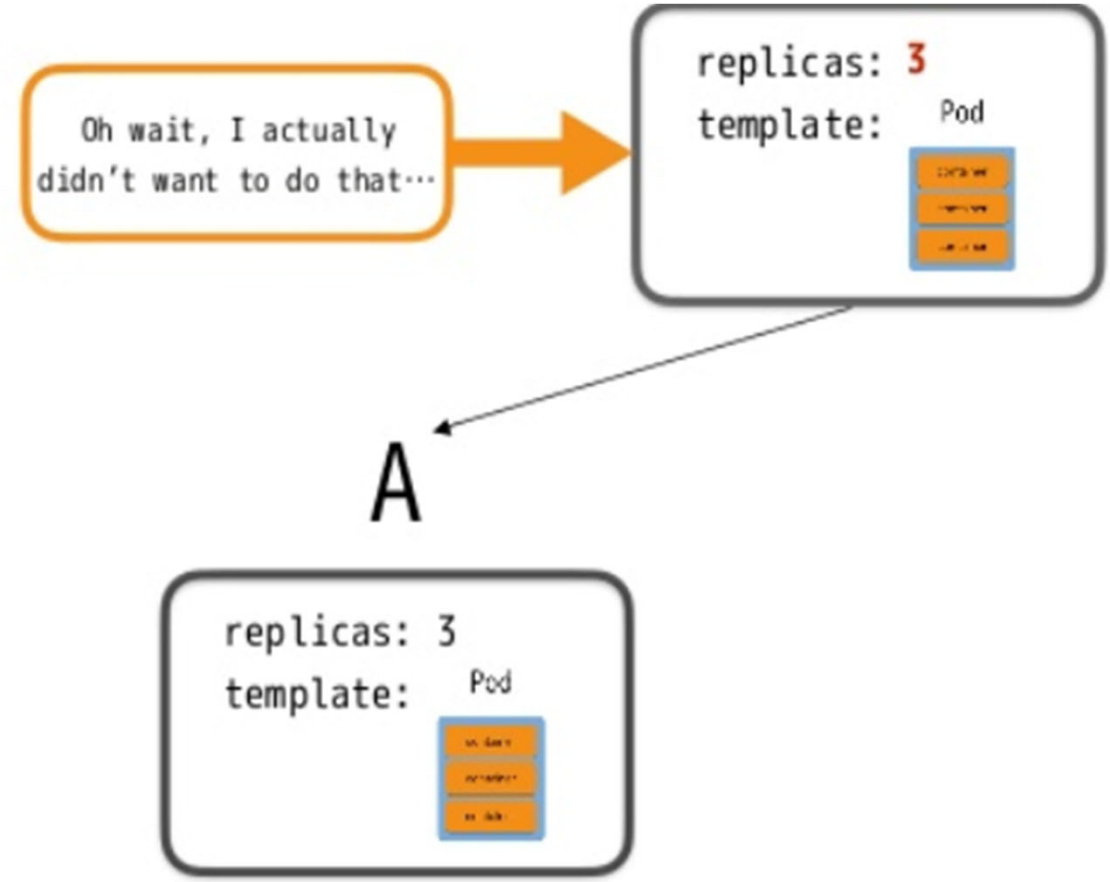
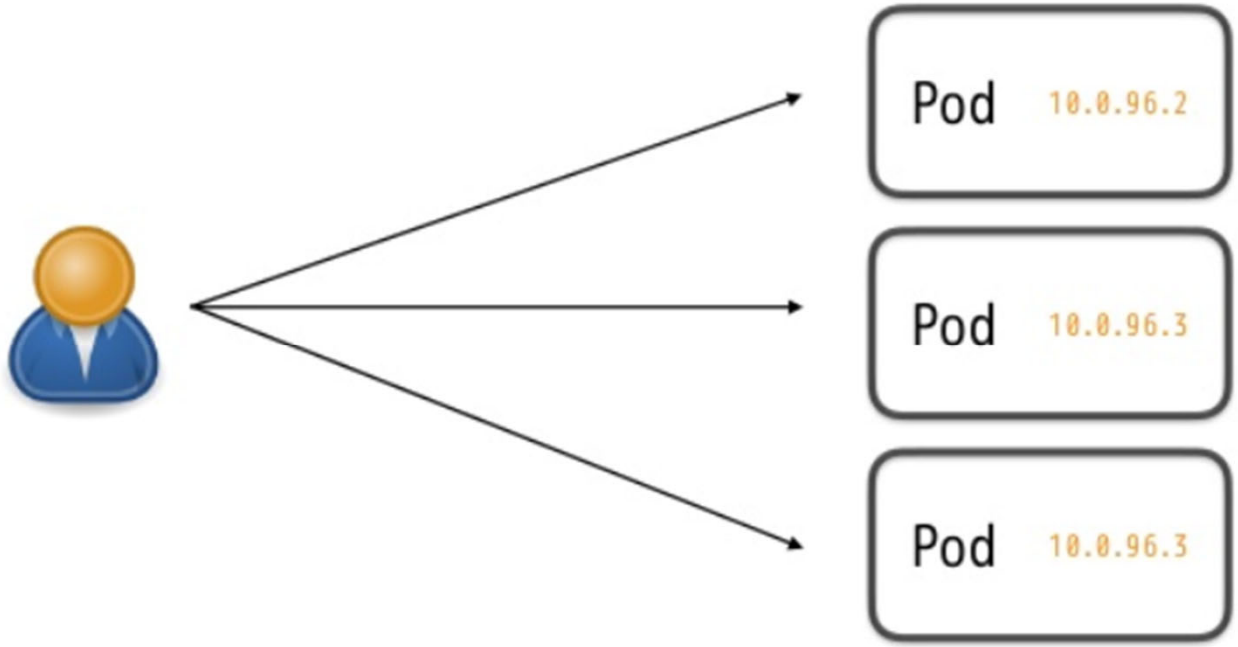


Basic Kubernetes concepts

Services = logical set of pods (and ways to access them)

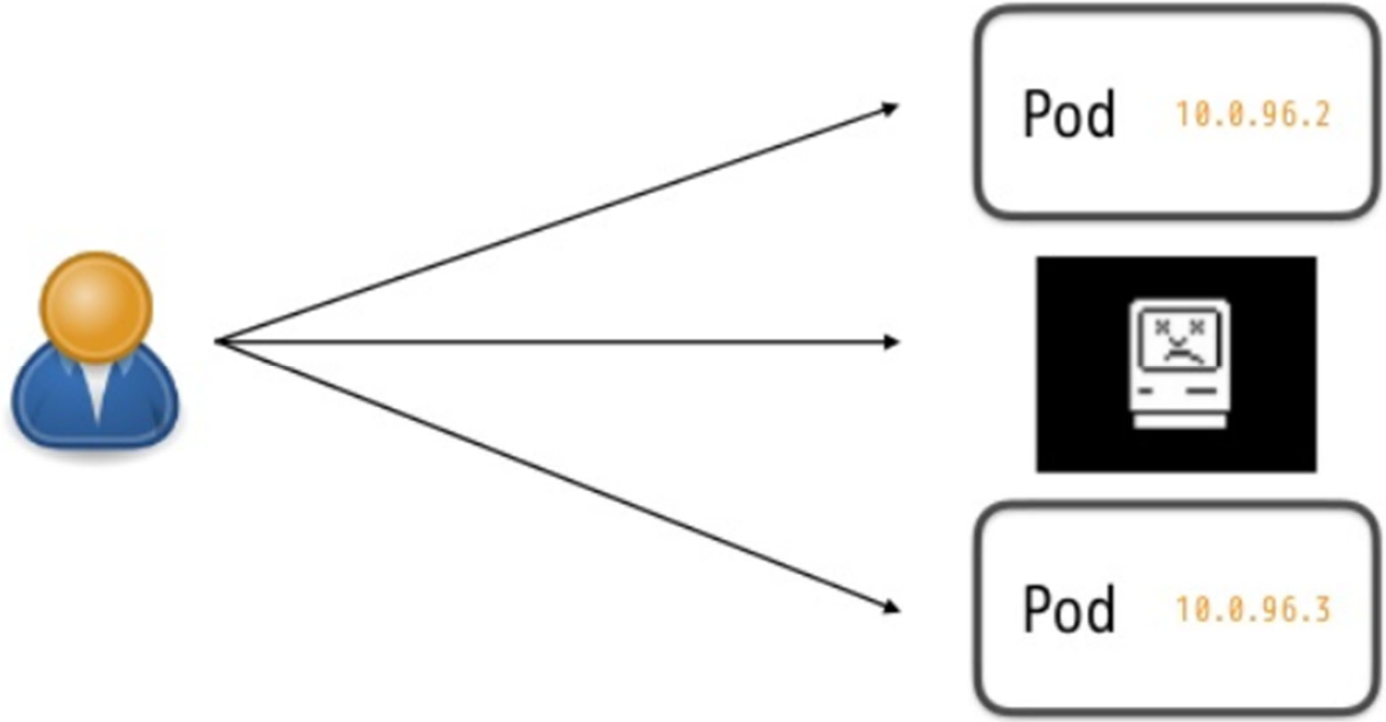


Raw Pod access

Service is an abstract way to expose an application running on a set of Pods as a network service.

Basic Kubernetes concepts

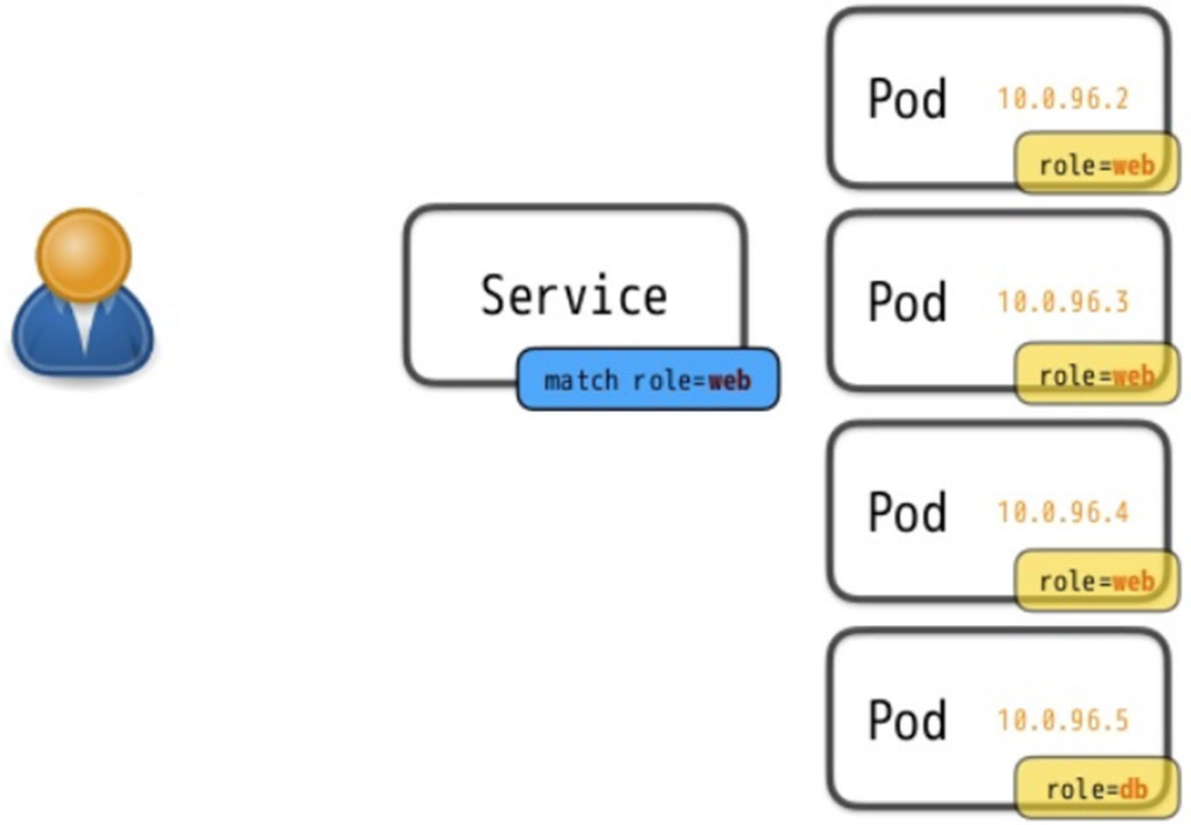
Services = logical set of pods (and ways to access them)



Doesn’t work anymore if a Pod breaks down…

Basic Kubernetes concepts

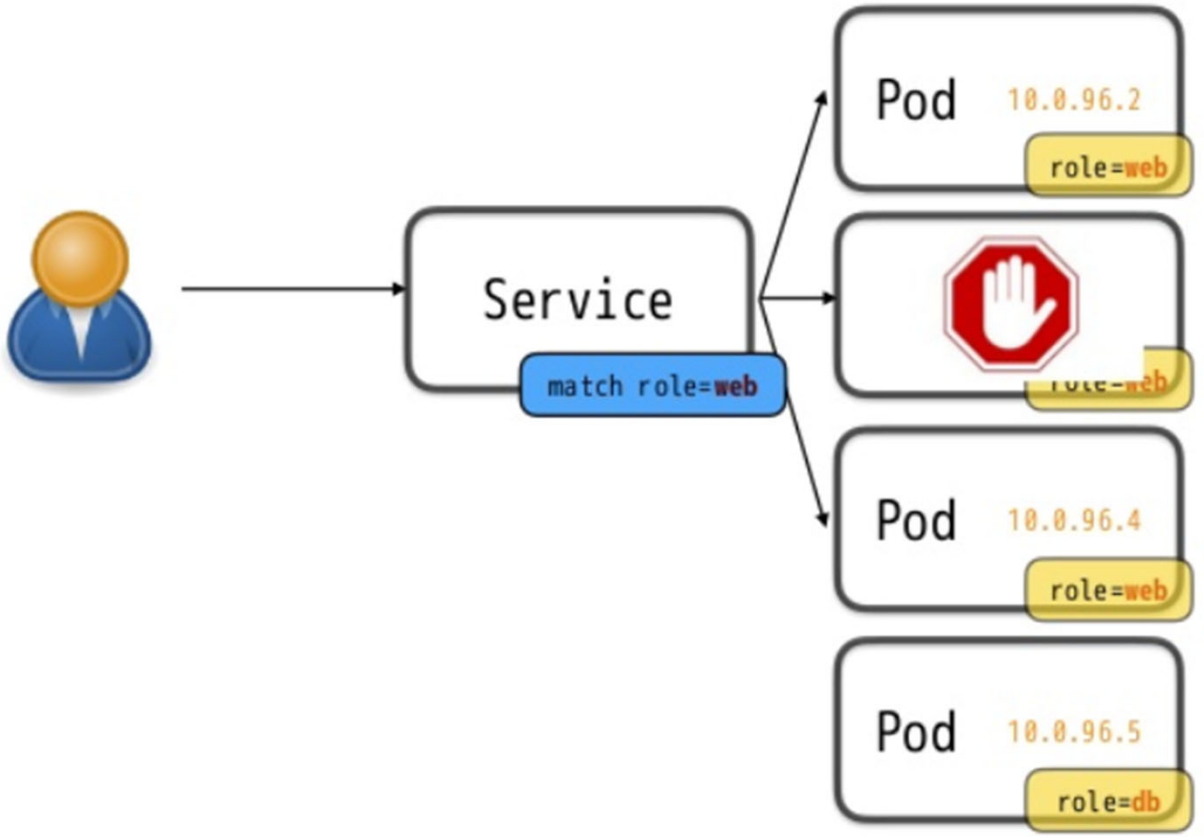
Services = logical set of pods (and ways to acces



Access via Service

Basic Kubernetes concepts

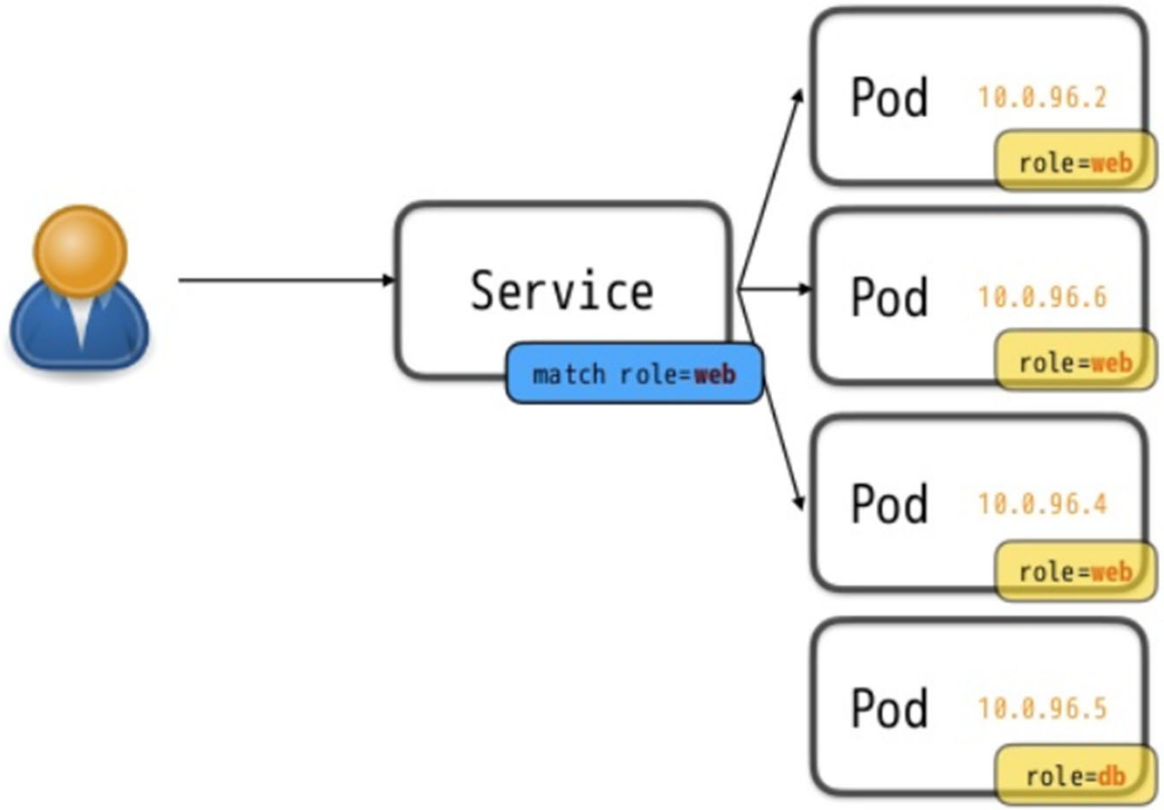
Services = logical set of pods (and ways to access them)



Now if a Pod breaks down…

Basic Kubernetes concepts

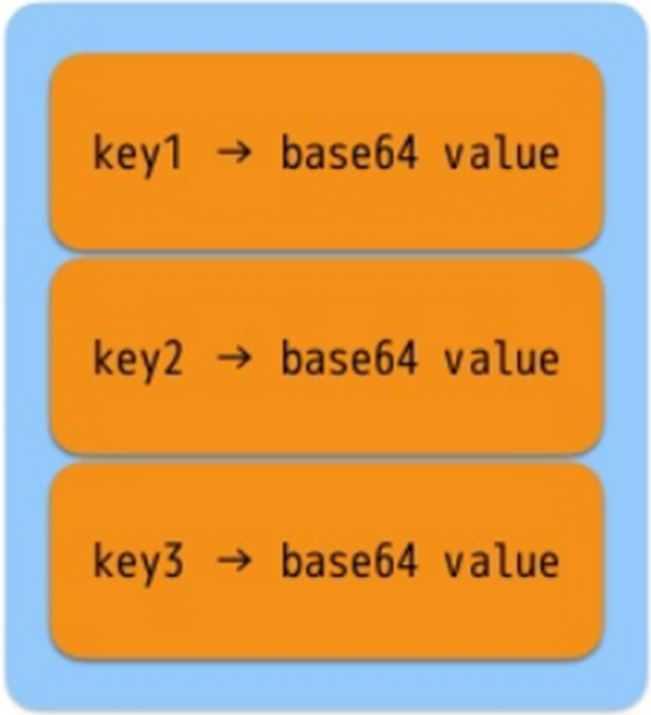
Services = logical set of pods (and ways to access them



Can transparently replace it

Basic Kubernetes concepts

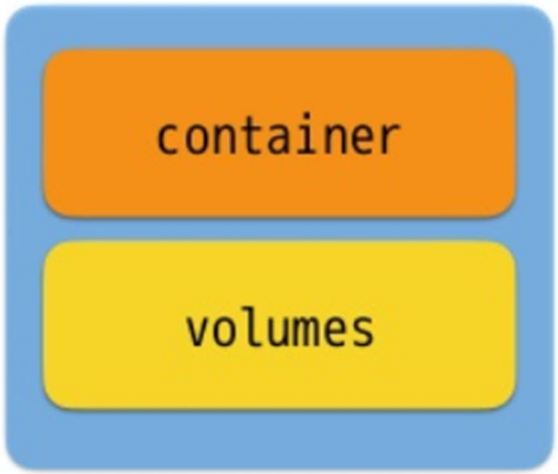
Secrets = store pieces of data in k8s



- Kubernetes Secrets let you store and manage sensitive information, such as passwords, OAuth tokens, and ssh keys.
- Storing confidential information in a Secret is safer and more flexible than putting it verbatim in a Pod definition or in a container image.

Basic Kubernetes concepts

Secrets = store pieces of data in k8s

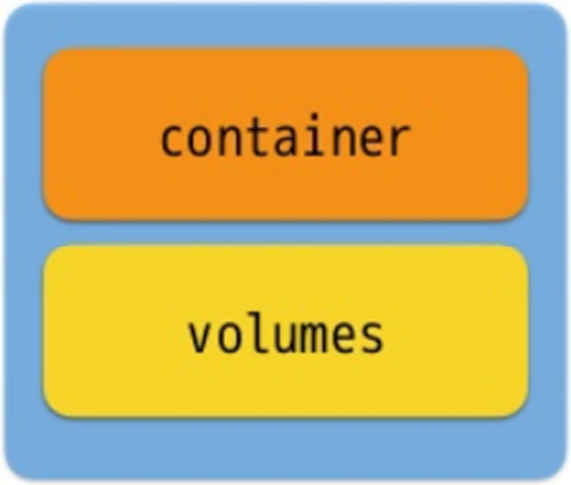



```
container:
  volumeMounts:
    - name: certificates
      mountPath: /etc/ssl/certs
```

```
volumes:
  - name: certificates
    secret:
      secretName: ca-certificates
```

Basic Kubernetes concepts

Secrets = store pieces of data in k8s

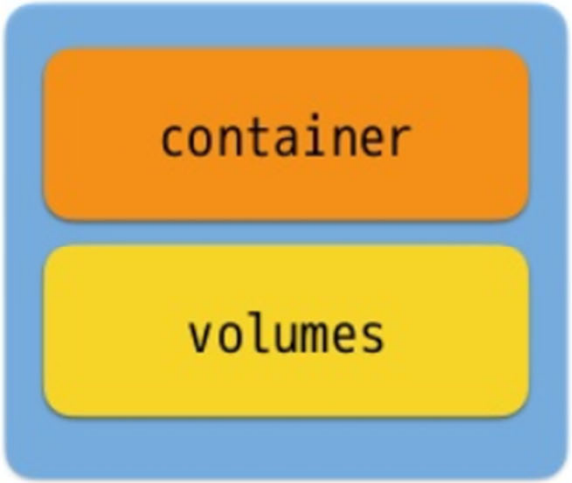



```
env:
  - name: foo-secret
    valueFrom:
     secretKeyRef:
       name: foo
       value: secret-value
```

Using Secrets as environment variables

Basic Kubernetes concepts

ConfigMaps = same as Secrets (unprotected)

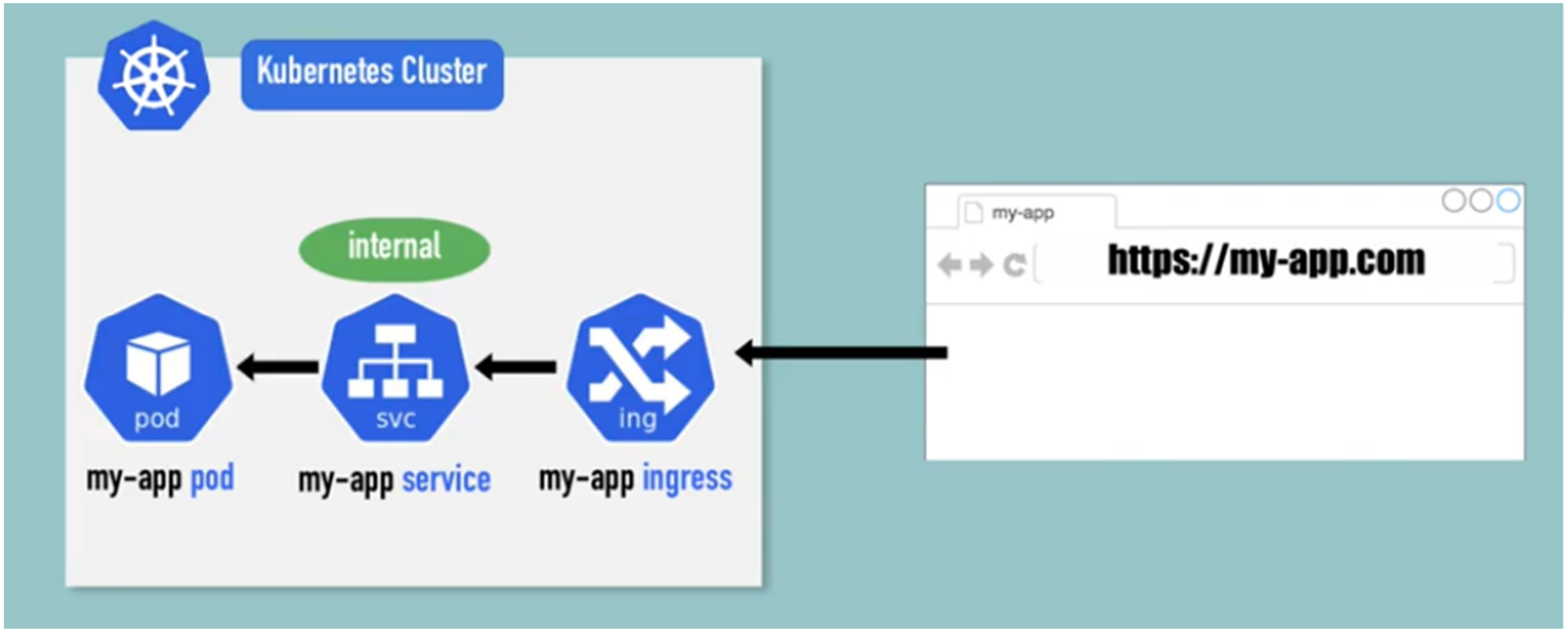



```
env:
  - name: foo-secret
    valueFrom:
      configMapKeyRef:
      name: foo
      key: secret-value
```

- A ConfigMap is an API object used to store non-confidential data in key-value pairs. Pods can consume ConfigMaps as environment variables, command-line arguments, or as configuration files in a volume .
- **ConfigMap does not provide secrecy or encryption.**

Basic Kubernetes concepts

Ingress = inbound connections to internal cluster services

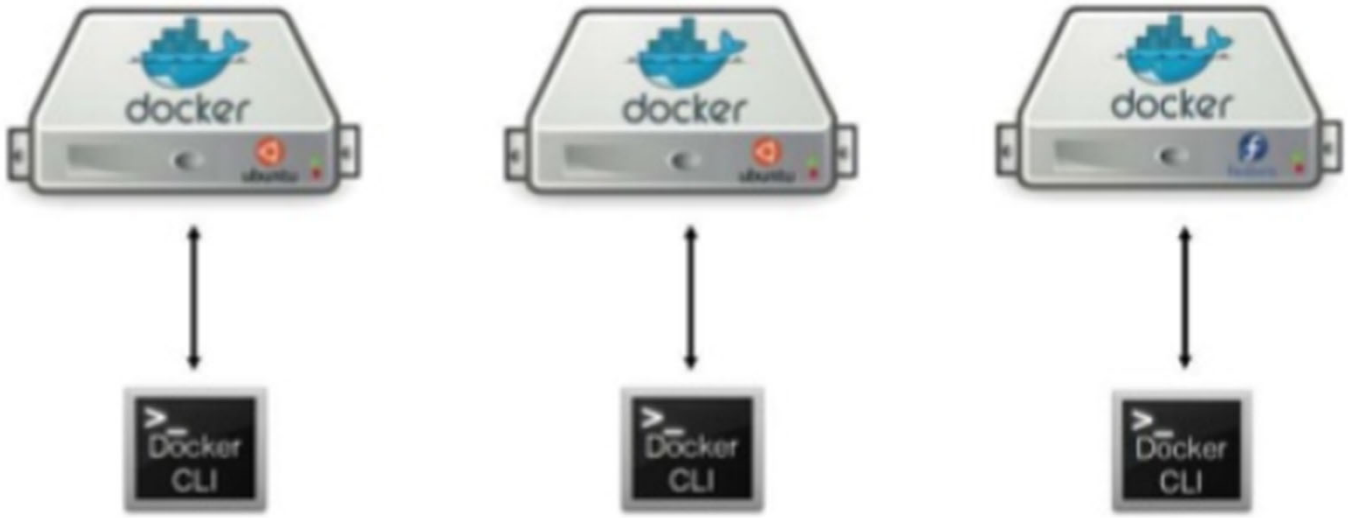


- Ingress is an API object that manages external access to the services in a cluster, typically HTTP
- Ingress may provide load balancing

Outline

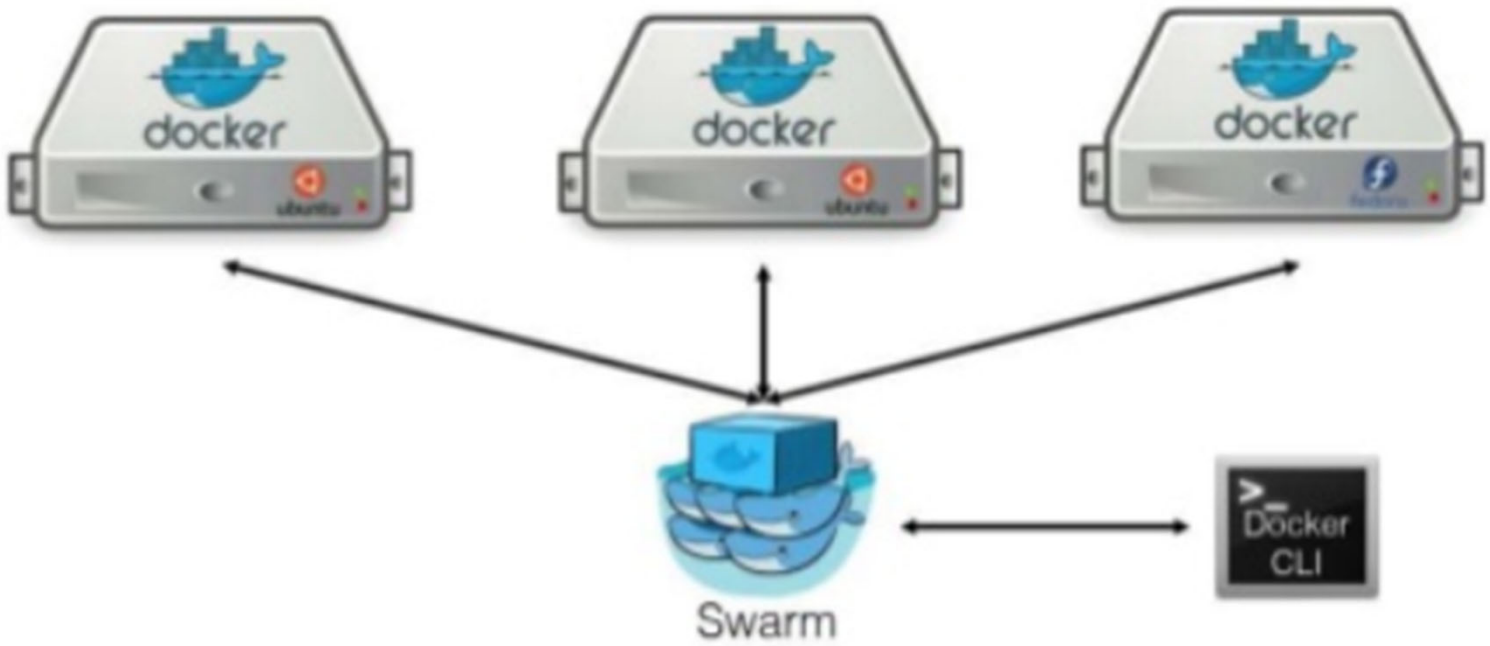
- Monoliths
- Service Oriented Architectures
- MicroServices
- Containerization
- **Orchestration**
  - **Docker Swarm**

Traditional Docker Container Deployment

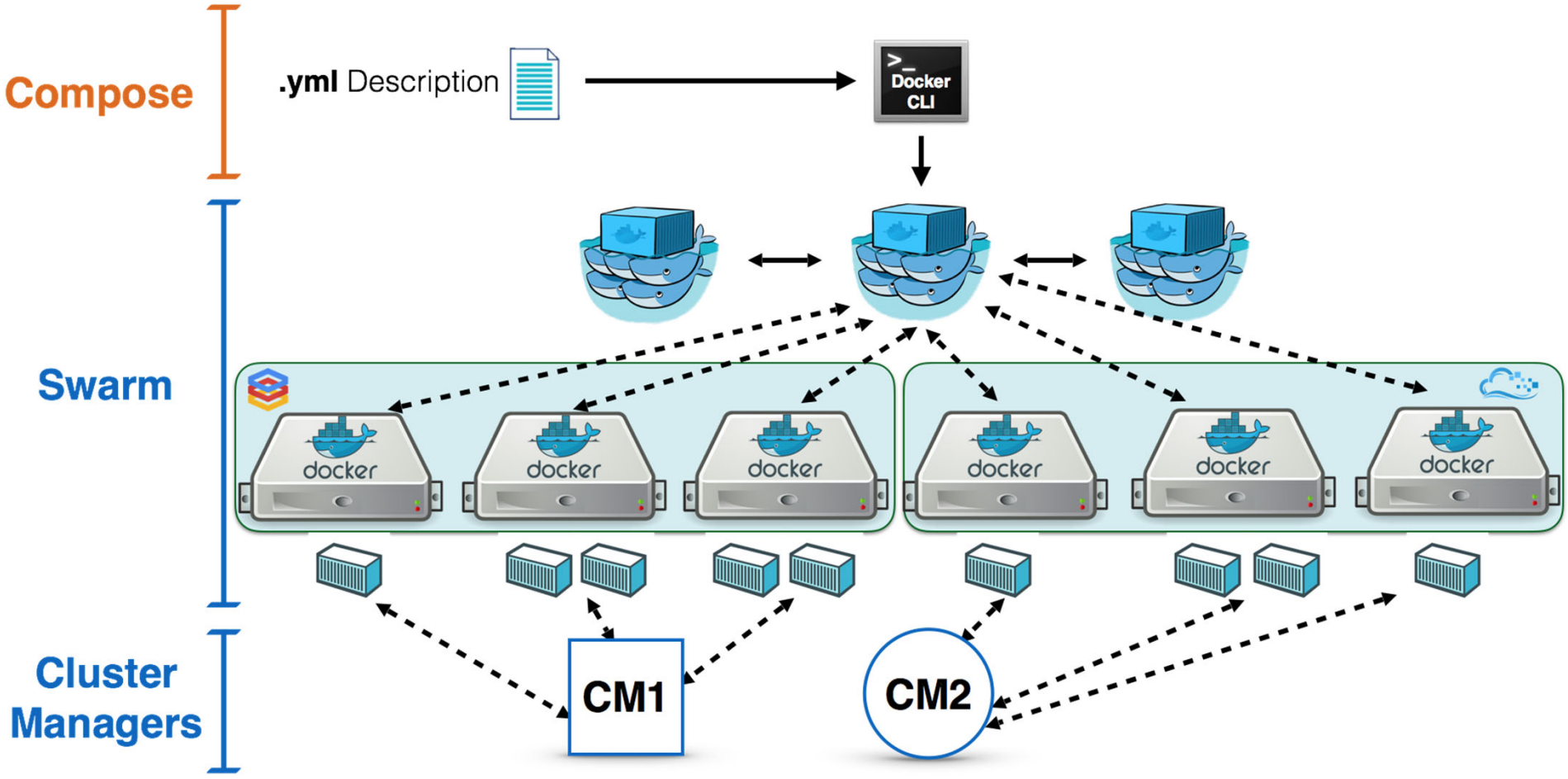


Docker Swarm

- Docker Swarm is a container orchestration platform for Docker containers.
- Swarm turns a pool of Docker hosts into a virtual, single host.

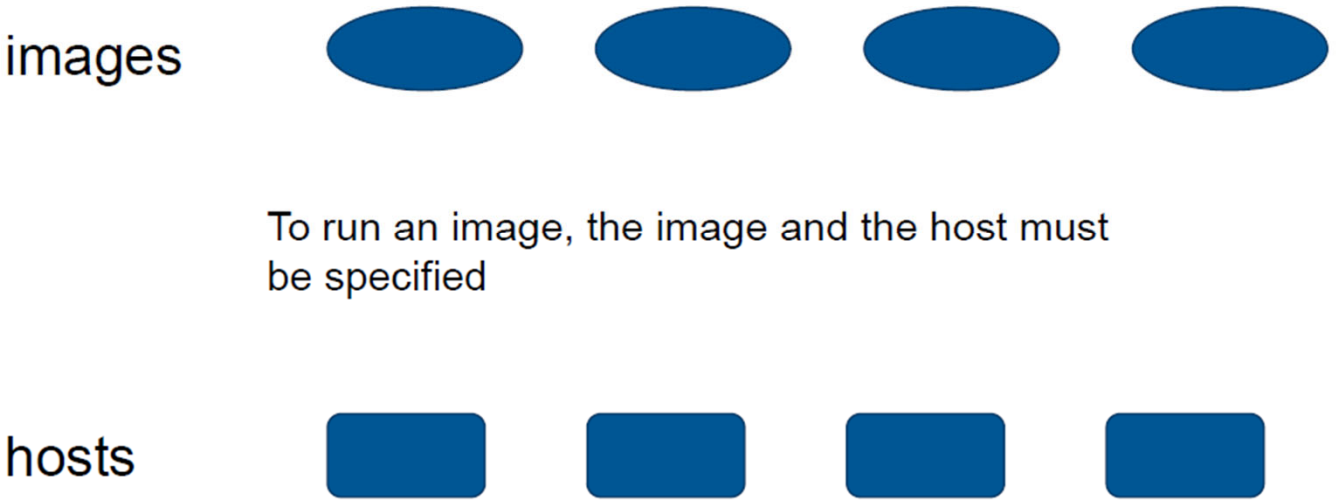


Docker Platform with Swarm



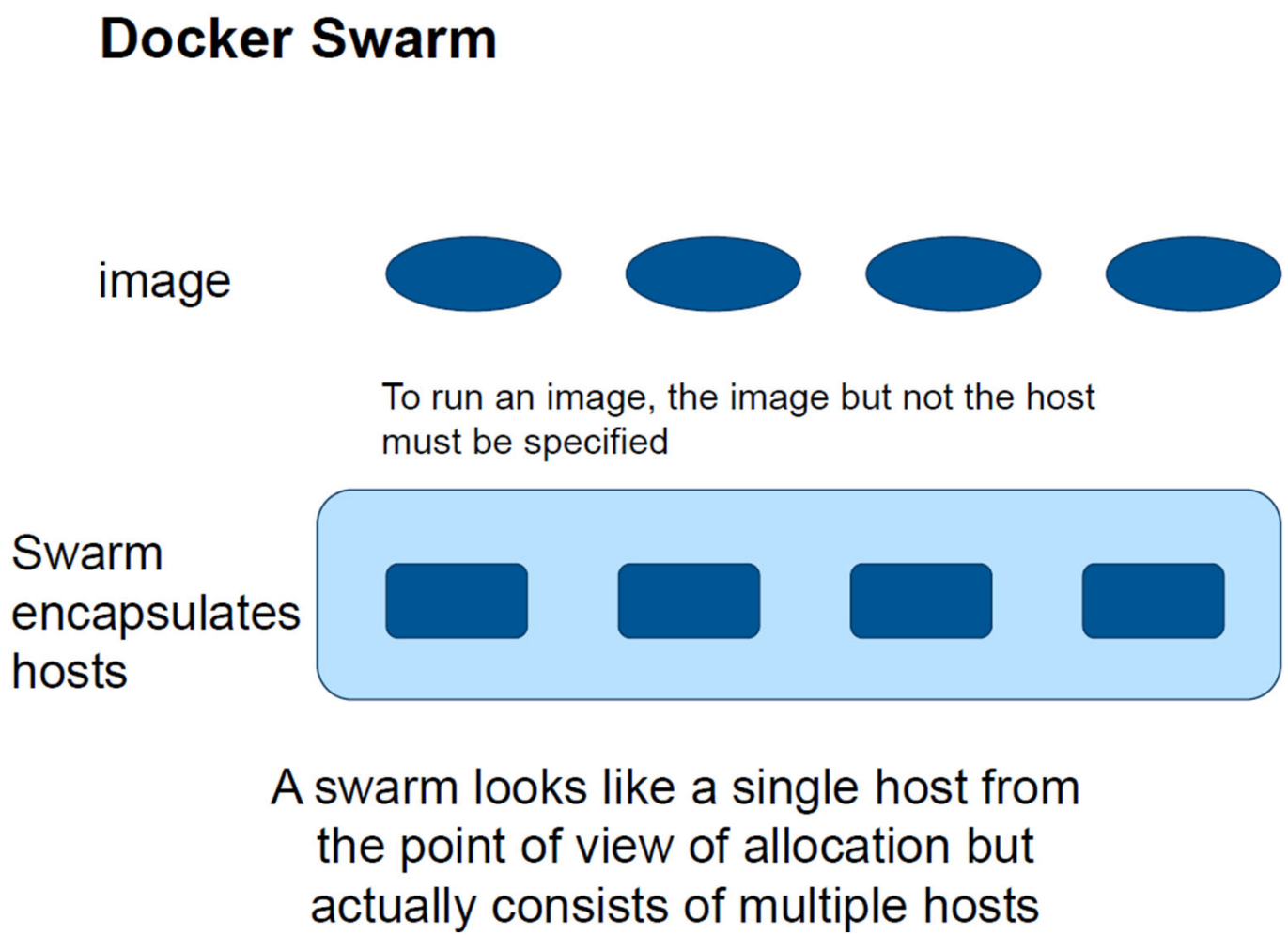
So how does Swarm work?

Allocation of images to hosts



With basic Docker this allocation must be done manually

So how does Swarm work?



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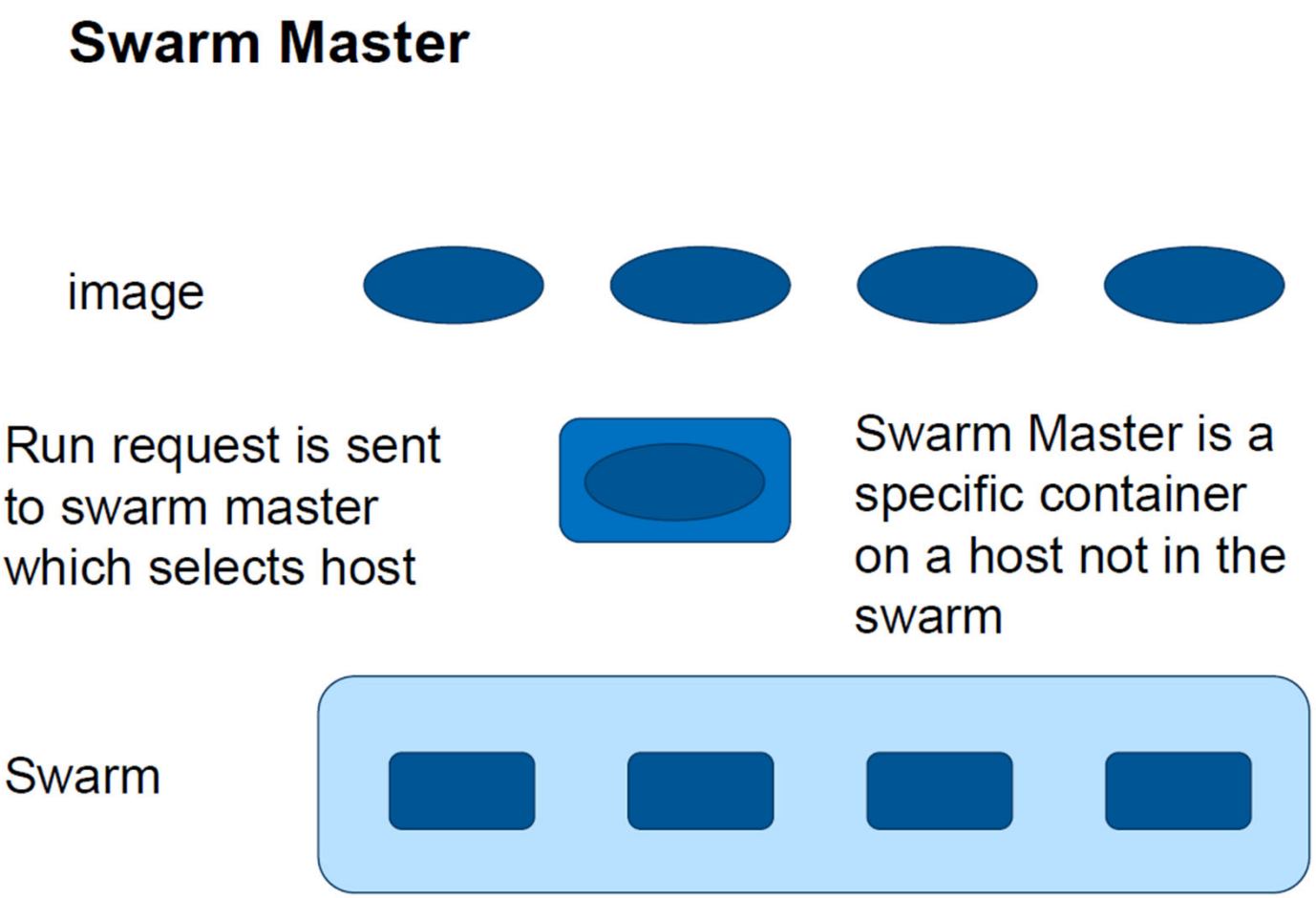
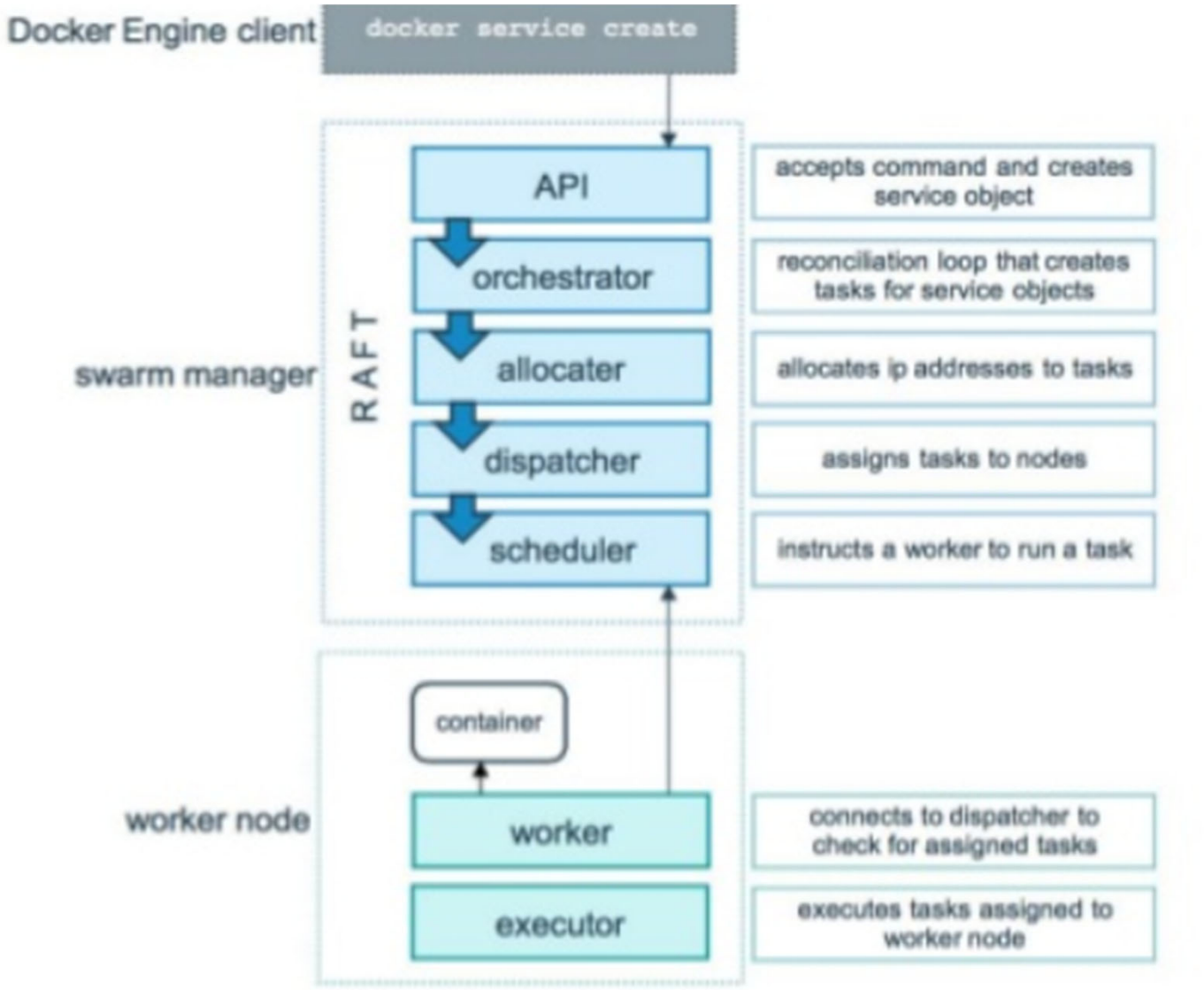


Docker Swarm Concepts

- A node can be a manager or a worker
- You can talk to the manager using the Swarm API
- One manager is elected as a leader, the others merely forward requests to it
- Using the API, you can indicate that you want to run a service
- A service is specified by its desired state: which image, how many instances,…
- The leader uses different subsystems to break down services into tasks: orchestrator, scheduler, allocator, dispatcher, …
- A task corresponds to a specific container, assigned to a specific node
- Nodes know which tasks should be running, and will start or stop containers accordingly (through the Docker Engine API)

Docker Swarm Architecture



THANK YOU